

Assert early and assert often

Practical hints on effective asserting

Tony Hoare

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Benefits of assertions today...

- Test probes
- Program documentation
- Interface specification
- Code optimisation
- Defect tracking
- Reduction of noise from analysis
- Hardening of retail code

... and more tomorrow

- Accuracy of program analysis
- Test case generation/prioritisation
- Post-mortem dump-cracking
- Concurrency safety
- Validation of security
- Programming language design

Engineering test probes

- Analogy: engine on a test bench
- Instrumented at internal interfaces
- To test tolerances continuously
- And avoid test to destruction
- Opportunity to improve quality by tightening the tolerances

Macros

```
#ifndef DEBUG
#define CHECK(b, str) {
    if (b) { }
    else {report (str);
        assert (false)} }
#else #define CHECK(b, str)
#endif
```

Explanations

- CHECK(assertion, "reason why I think the assertion is true")
- Otherwise it's easy to forget.
- Helps both writer and reader.
- Pinpoints risk of similar errors
- Helps to avoid them in future

Other variants

- VSASSERT Visual Studio
- MsoAssert Office
- Debug.Assert C#
- ...

Assumptions

- Used only during early test
- ```
SIMPLIFYING_ASSUMPTION
(strlen(input) < MAX_PATH,
 "not yet checking for
 overflow")
```
- Failure indicates test was irrelevant
  - Prohibited in ship code

## Invariants

- True of every object ...
  - ...before and after every method call
- ```
bool invariant ( )  
 { ...tests that list is circular... }
```

Documentation

- Protection for system against future changes

```
if (a >= b){ .. a++ ; .. };  
    .. ..  
CHECK(a != b, 'a has just  
been incremented to avoid  
equality') ;  
x = c/(a - b)
```

Compile-time

- #define COMPILER_TIME_CHECK (b)
extern dummy[(b)?1:-1]
- Generates report at compile time
- COMPILER_TIME_CHECK (sizeof(x)
==sizeof(y), 'addition
undefined for arrays of
different sizes)

Invariants

- Integrity checking
- Software audits
- Post-mortem dump-cracking.

Interface assertions

- Useful to implementer and all users
- Used again on each release
- Reduce need to examine code
- Aid the unit test of each module
- Permit modular analysis and proof

Preconditions

```
void insert(node *n){
    PRECONDITION ( n != NULL &&
        invariant(), 'don't insert a
        non-existent object' );
    SIMPLIFYING-ASSUMPTION
        (find(n) == 0);
    .....
```

Post-conditions

```
.. ..
POST_CONDITION ( find(n)&&
    invariant(), 'the inserted
    object will be found in the
    list' )
}
```

- obligation on method writer to verify

Optimisation

```
switch (condition) {
    case 0: .. .. ; break;
    case 1: .. .. ; break;
    default: UNREACHABLE('condition
        is really a boolean');}
```

- Compiler emits less code

Defect tracking

- Office Watson keys defects by assertions
- Integrates with RAID data base
- Identifies bugs across builds/releases
- Integral to the programming process

PREFIX_ASSUME

- Reduces PREFIX noise
- pointer = find (something);
PREFIX_ASSUME (pointer != NULL,
 "see the insertion three lines back");
... pointer ->mumble = blat ...

Rugged code in retail

- VSASSERT assertions are ignored
- VsVerifyThrow ... generate exception
- VsVerify ...user chooses

... continued

- In later release: detect regression
- Defect tracking: fault classification
- In retail: crash-proofing
- Defect analysis: dump-cracking
- Evolution of legacy: documentation

Apologies to...

'Vote early, vote often'

is the Politishun's golden rule.

Josh Billings

American humorist, 1816-85.

Life of an assertion

- Design discussions: record decisions
- Project planning: interface contracts
- Test planning: harness design
- Test case selection: violate post-conditions
- Coding: correctness concerns
- Prototyping: simplifying assumptions

Conclusion

Assert early,

assert often,

and assert more strongly every time.

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thoare@microsoft.com

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