

# Using Redundancy and Basicness for Obtaining Decision Procedures for Fragments of FO-logic

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# Plan of the Talk

I. Fragments of FO-logic

II. Decision procedures

III. Redundancy and Basicness



# I. Fragments of FO-logic



# Fragments of FO-logic

- Many problems from different fields can be naturally represented in FO-logic:
  - Knowledge representation (description logics)
  - Planning
  - Formal linguistics
  - Relational databases
  - ...



# Fragments of FO-logic

## ➤ Example. The Basic Description Logic:

$$\mathcal{ALC} ::= A \mid C_1 \sqcap C_2 \mid C_1 \sqcup C_2 \mid \neg C \mid \forall R.C \mid \exists R.C.$$

- where  $C, C_1, C_2$  - concepts (unary relations) build from:

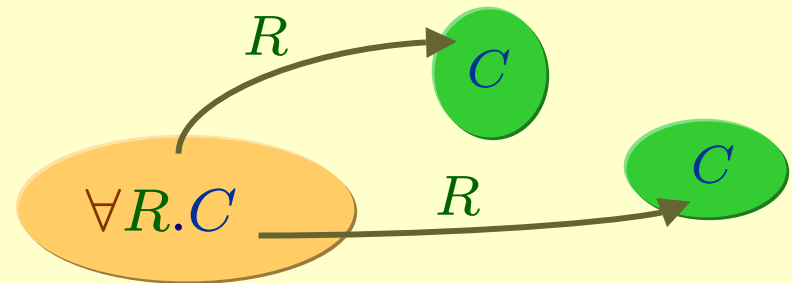
$A$  – basic concepts (initial sets) and

$R$  – roles (binary relations).

- Reasoning problem:

Concept Subsumption:

$$C \stackrel{?}{\sqsubseteq} D$$



# Fragments of FO-logic

## ► Description logic as FO-fragment:

$A\mathcal{LC} ::= A$		$A(x)$	$==:: FO[A\mathcal{LC}]$
$C_1 \sqcap C_2$		$C_1(x) \wedge C_2(x)$	
$C_1 \sqcup C_2$		$C_1(x) \vee C_2(x)$	
$\neg C$		$\neg C(x)$	
$\forall R.C$		$\forall y.(R(x, y) \rightarrow C(y))$	
$\exists R.C$		$\exists y.(R(x, y) \wedge C(y)).$	

Subsumption  
problem:  
 $C \sqsubseteq D$

Entailment  
Problem:  
 $C(x) \rightarrow D(x)$



## II. Decision procedures



# Decision Procedures

$ALC$  – PSPACE-complete

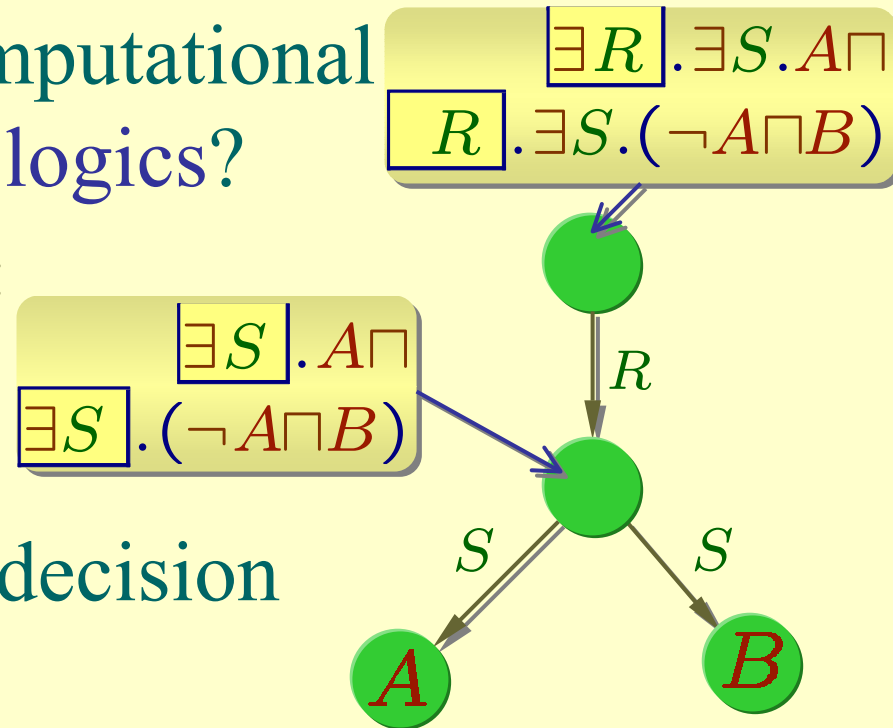
$FO$  – UNDECIDABLE

➤ How to explain good computational properties of description logics?

▪ “Good” model properties:

- Finite model property
- Tree model property

➤ Basis for Tableau-based decision procedures.





# Decision Procedures

➤ Extensions of description-like logics are harder to handle:

- *ALC* + *O* – nominals (one-element sets)
- + *S* ⊆ *R* – role hierarchies
- + Transitive(*R*) – transitive roles
- +  $\exists^{<n} R.C$ ,  $\exists^{\geq n} R.C$  – counting
- *UML* class diagramms
- *OWL* – ontology language for semantic web



# Decision Procedures

- Extensions of description-like logics are harder to handle:
  - $ALC$  + counting – no finite model property;
  - $ALC$  + transitive roles – no tree model property;
  - $ALC$  + counting + transitive roles + unrestricted role hierarchies – undecidable.
- Decision procedures rely on heavy model-theoretic analysis:
  - “Good” model representation property



# Decision Procedures

- Alternative approach: use general theorem provers for FO-logic.
  - Advantage:
    - No need to invent anything;
    - Soundness and completeness are guaranteed;
    - Easy to implement: just write a translator to FO-logic and use existing theorem provers.
  - However:
    - Still need to prove termination.
    - Relatively slow in comparison to specialized decision procedures.





# Ordered Paramodulation Calculus

## Ordered Resolution.

$$\text{OR} : \frac{C \vee \underline{A} \quad D \vee \neg \underline{B}}{C \sigma \vee D \sigma}$$

where (i)  $\sigma = mgu(A, B)$ , (ii)  $A$  and  $\neg B$  are eligible.

## Ordered Paramodulation.

$$\text{OP} : \frac{C \vee \underline{s} \simeq t \quad D \vee L[s']}{C \sigma \vee D \sigma \vee L[t] \sigma}$$

where (i)  $\sigma = mgu(s, s')$ , (ii)  $s \simeq t$  and  $L[s']$  are eligible, (iii)  $t\sigma \neq s\sigma$ , and (iv)  $s'$  is not a variable.

## Equality Factoring.

$$\text{EF} : \frac{C \vee \underline{u} \simeq v \vee \underline{u}' \simeq v'}{C \sigma \vee v' \sigma \neq v \sigma \vee u \sigma \simeq v \sigma}$$

where (i)  $\sigma = mgu(u, u')$ , (ii)  $u \simeq v$  is eligible.

## Ordered Factoring.

$$\text{OF} : \frac{C \vee \underline{A} \vee \underline{A}'}{C \sigma \vee A \sigma}$$

where (i)  $\sigma = mgu(A, A')$ , (ii)  $A$  is eligible.

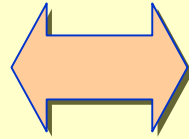
## Reflexivity Resolution.

$$\text{RR} : \frac{C \vee \underline{u} \neq v}{C \sigma}$$

where (i)  $\sigma = mgu(u, v)$ , (ii)  $u \neq v$  is eligible.



# The Guarded Fragment

$$\begin{array}{l}
 \mathcal{GF} ::= A \\
 F_1 \wedge F_2 \\
 F_1 \vee F_2 \\
 \neg F_1 \\
 \forall \bar{x}. (G \rightarrow F_1) \\
 \exists \bar{x}. (G \wedge F_1) .
 \end{array}$$


$$\begin{array}{l}
 A(x) \quad ::= \text{FO}[ALC] \\
 C_1(x) \wedge C_2(x) \\
 C_1(x) \vee C_2(x) \\
 \neg C(x) \\
 \forall y. (R(x, y) \rightarrow C(y)) \\
 \exists y. (R(x, y) \wedge C(y))
 \end{array}$$

non-Guarded Formulae:

Transitivity:

$$\forall x, y, z. (xTy \wedge yTz \rightarrow xTz)$$

Functionality:

$$\forall x, y, z. (xFy \wedge xFz \rightarrow y \simeq z)$$

$G$  – "guard":

$$FV(F_1) \subseteq FV(G)$$

Guarded Formula:

$$\exists x. (n(x) \wedge \forall y. [a(x, y) \rightarrow$$

$$\forall z. \{x \simeq z \rightarrow \exists x. [a(x, z) \wedge (\neg b(z, z) \vee \neg c(x, x))]\}])$$


# Saturating the Guarded Fragment

$\mathcal{GF} ::= A$   
 $F_1 \wedge F_2$   
 $F_1 \vee F_2$   
 $\neg F_1$   
 $\forall \bar{x}. (G \rightarrow F_1)$   
 $\exists \bar{x}. (G \wedge F_1)$  .

CNF transformation

1.  $\alpha(\hat{c});$   
 2.  $\neg \hat{a}(\hat{x}) \vee \alpha(\hat{f}(\hat{x}), \hat{x})$

$\mathcal{OP}$   
 Saturation

Saturation  
 terminates  
 for every  
 $\mathcal{GF}$ -formula

Guarded Clause Fragment:  
 1.  $\alpha(\hat{c});$   
 2.  $\neg \hat{a}(\hat{x}) \vee \alpha(\hat{f}(\hat{x}), \hat{x})$ .  
 3.  $\alpha(x)$ .



# Guarded Fragment With Transitivity

- **Transitivity** and **functionality** axioms are outside the Guarded Fragment.
- Does **GF loose decidability** when some predicates are allowed to be **transitive**, or **functional**?
  - **YES** [Grädel,1999]: GF<sup>3</sup> with one functional or transitive predicate is **undecidable**.
- How to **explain decidability** of modal and description logics with **transitivity**?
  - [Ganzinger et al.,1999]: GF<sup>2</sup>[T] is **undecidable**, but monadic-GF<sup>2</sup>[T] is **decidable**.





# Guarded Fragment With Transitivity

- Is GF decidable when transitive predicates can appear in guards only?  $\Rightarrow$  [GF+TG]?
- What is the complexity of monadic-GF[T]?
- [Szwast, Tendera, 2001]: [GF+TG] is in DEXPTIME,  
monadic-GF[T] is NEXPTIME-hard.
- [Kierionski, 2002, 2003]: [GF+TG $\rightarrow$ ] is EXPSPACE-hard, [GF+TG] is DEXPTIME-hard.



# III. Redundancy and Basicness



# Why Transitivity Is Hard?

➤ Consider the resolution inferences with **transitivity**:

$$1. \quad \neg \underline{xT y} \vee \neg yT z \vee xT z;$$

$$2. \quad \neg \alpha(x) \vee \underline{f_T(x)T x};$$

$$\text{OR}[1;2]: \quad 3. \quad \neg \alpha(x) \vee \neg xT z_1 \vee \underline{f_T(x)T z_1};$$

$$\text{OR}[1;3]: \quad 4. \quad \neg \alpha(x) \vee \neg xT z_1 \vee \neg z_1T z_2 \vee \underline{f_T(x)T z_2};$$

$$\text{OR}[1;4]: \quad 5. \quad \neg \alpha(x) \vee \neg xT z_1 \vee \neg z_1T z_2 \vee \neg z_2T z_3 \vee \underline{f_T(x)T z_3};$$

➤ The clause 4 can be obtained another way:

$$1. \quad \boxed{\neg xT z_1 \vee \neg z_1T z_2 \vee \underline{xT z_2};} \quad \leftarrow \quad \boxed{\neg \underline{f_T(x)T z_1} \vee \neg z_1T z_2 \vee f_T(x)T z_2;}$$

$$3. \quad \neg \alpha(x) \vee \neg xT z_1 \vee \underline{f_T(x)T z_1};$$

$$\Rightarrow 4. \quad \neg \alpha(x) \vee \neg xT z_1 \vee \neg z_1T z_2 \vee f_T(x)T z_2;$$

➤ With the **smaller instance** of transitivity clause!



# Redundancy

## ➤ Abstract notion of redundancy

[Bachmair, Ganzinger, 1990]:

- A ground clause  $C$  is redundant w.r.t. a set of ground clauses  $N$  if  $N \prec_C \vdash C$ ;
- An inference  $C_1, C_2 \vdash C$  is redundant w.r.t.  $N$  if  $N \prec_{\max(C_1, C_2)} \vdash C$ .

## ➤ How to show that inference is redundant?

Lemma [Four Clauses] The inference

$$C_1 \vee C_2 \vee \underline{A}, D_1 \vee D_2 \vee \neg \underline{A} \vdash C_1 \vee C_2 \vee D_1 \vee D_2$$

is redundant w.r.t.

$$C_1 \vee D_1 \vee \underline{B}, C_2 \vee D_2 \vee \neg \underline{B} \in N \text{ with } A \prec B.$$



# Redundancy

$$1. \neg \underline{xTy} \vee \neg yTz \vee xTz;$$

$$3. \neg \alpha(x) \vee \neg xTz_1 \vee \underline{f_T(x)Tz_1};$$

$$\text{OR [1;3]} : 1a : \underline{\neg f_T(s)Tt} \vee \neg tTh \vee f_T(s)Th;$$

$$3a : \neg \alpha(s) \vee \neg sTt \vee \underline{f_T(s)Tt};$$

$$\Rightarrow \neg \alpha(s) \vee \neg sTt \vee \neg tTh \vee f_T(s)Th;$$

$$\text{And by : } 1b : \neg sTt \vee \neg tTh \vee \underline{sTh};$$

$$3b : \neg \alpha(s) \vee \neg \underline{sTh} \vee f_T(s)Th;$$

$\Rightarrow$  Inference redundant by  
Lemma [Four Clauses] since

$$\underline{f_T(s)Tt} \succ sTt !$$



# Basicness

## Ordered Paramodulation.

$$\text{OP} : \frac{C \vee \underline{s} \simeq t \quad D \vee L[s']}{C\sigma \vee D\sigma \vee L[t]\sigma}$$

where (i)  $\sigma = \text{mgu}(s, s')$ , (ii)  $s \simeq t$  and  $L[s']$  are eligible, (iii)  $t\sigma \neq s\sigma$ , and

(iv)  $s'$  is not a variable.

(iv)'  $s'$  is not below a substitutional position.

- This restriction can be strengthened to **basicness**:

$$\begin{aligned} &1. \neg \underline{xTy} \vee \neg yTz \vee xTz; \\ &2. \neg \alpha(x) \vee \underline{f_T(x)Tx}; \leftarrow \text{"Source" of } f_T \\ \text{OR}[1;2]: &3. \neg \alpha(x) \vee \neg xTz_1 \vee \underline{f_T(x)Tz_1}; \end{aligned}$$



# Basicness

➤ Only paramodulation to the “source” of Skolem function is needed.

- Helps to avoid the “dangerous” paramodulation inferences:

$$\begin{aligned}
 3. \quad & \neg a(x) \vee \underline{f_T(x)} T x; \\
 C : & \neg x T y \vee \alpha(x) \vee \beta(y) \vee \underline{f_T(x)} \simeq y; \\
 D : & \neg x T z \vee \alpha'(x) \vee \beta'(z) \vee \underline{f_T(x)} \simeq z;
 \end{aligned}$$

- Eligible paramodulation inferences produce redundant clauses only.



# Conclusions

- Using advanced refinements of saturation-based procedures it is possible establish decidability and complexity results for very expressive fragments of FO-logic.
  - In particular, decidability of [GF+TG] can be established using redundancy and basicness.
  - Basicness is important: allowing conjunctions of transitive relations in guards leads to undecidability.
- New perspectives for designing saturation-based decision procedures.





Thank you !

