

Logical Foundations for the Semantic Web

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Introduction

History of the Semantic Web

- Web was “invented” by **Tim Berners-Lee** (amongst others), a physicist working at CERN
- TBL’s original vision of the Web was much more ambitious than the reality of the existing (syntactic) Web:



“... a goal of the Web was that, if the interaction between person and hypertext could be so intuitive that the **machine-readable** information space gave an accurate representation of the state of people's thoughts, interactions, and work patterns, then **machine analysis** could become a very powerful management tool, seeing patterns in our work and facilitating our working together through the typical problems which beset the management of large organizations.”

- TBL (and others) have since been working towards realising this vision, which has become known as the **Semantic Web**
 - E.g., article in May 2001 issue of Scientific American...

Scientific American, May 2001:



THE SEMANTIC WEB

A new form of Web content
that is meaningful to computers
will unleash a revolution of new abilities

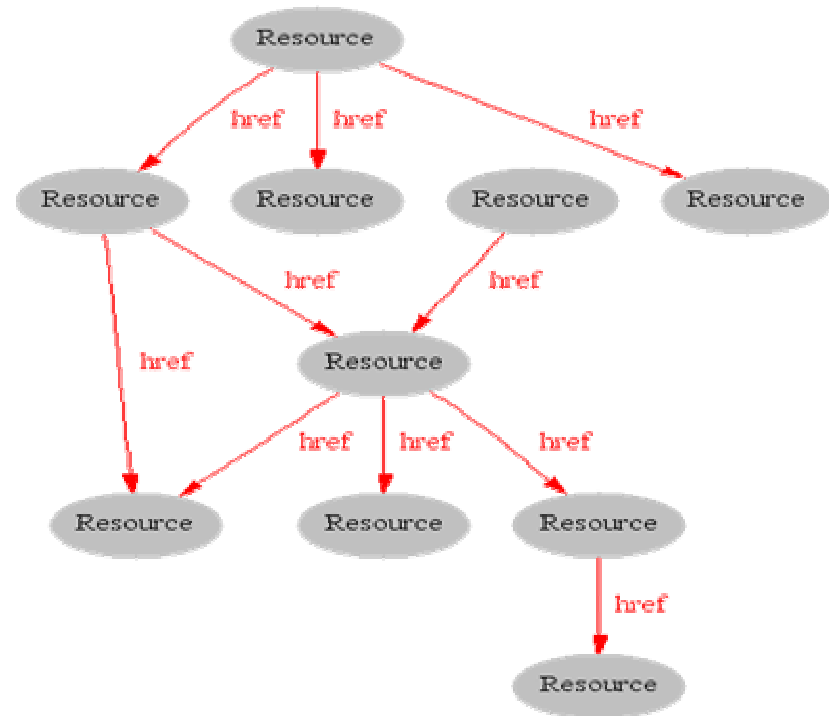
by
TIM BERNERS-LEE,
JAMES HENDLER and
ORA LASSILA

- Realising the complete “vision” is too hard for now (probably)
- But we can make a start by adding **semantic annotation** to web resources

Where we are Today: the Syntactic Web



The screenshot shows the homepage for the 11th International World Wide Web Conference (WWW 2002) held in Hawaii. The page features a navigation menu on the left with categories like 'Conference Proceedings', 'Call for Participation', and 'Program'. The main content area includes the conference title, location (Sheraton Waikiki Hotel, Honolulu, Hawaii, USA), dates (7-11 May 2002), and a list of registered participants from various countries. A 'REGISTER NOW' button is prominently displayed. Below this, there is a section for 'FEATURED SPEAKERS (CONFIRMED)' with small portraits and names of speakers like Tim Berners-Lee and Richard A. Gallo.



The screenshot shows a web browser window displaying a page about Tim Berners-Lee. The browser's address bar shows the URL 'http://www.w3.org/People/Berners-Lee/'. The page content includes a 'Contents' section with links to 'Short bio', 'Before you mail me', 'Address', 'Talks, articles & books', 'Special engagements', and 'Press interviews'. There is also a 'See also' section with links to 'Larger file', 'Slides from some talks', 'Design Issues: web architecture', 'World Wide Web Consortium', 'Frequently Asked Questions', and 'Wearing the Web'. A 'Bio' section follows, providing a brief biography of Tim Berners-Lee, mentioning his role as the inventor of the World Wide Web and his current position as the 2001 Founder Chair at MIT.

[Hendler & Miller 02]

The Syntactic Web is...

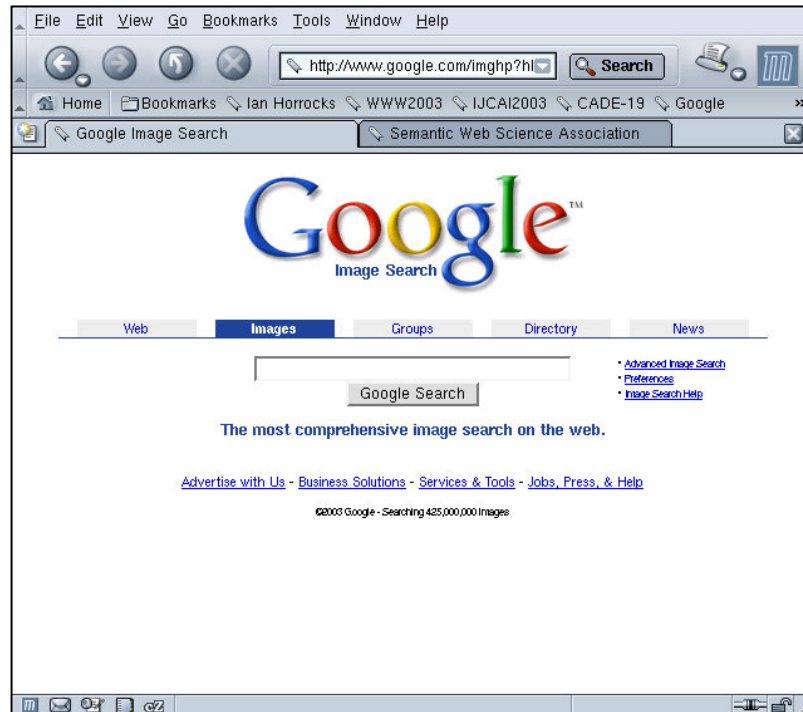
- **A hypermedia, a digital library**
 - A library of documents called (web pages) interconnected by a hypermedia of links
- **A database, an application platform**
 - A common portal to applications accessible through web pages, and presenting their results as web pages
- **A platform for multimedia**
 - BBC Radio 4 anywhere in the world! Terminator 3 trailers!
- **A naming scheme**
 - Unique identity for those documents

A place where computers do the presentation (easy) and people do the linking and interpreting (hard).

Why not get computers to do more of the hard work?

Hard Work using the Syntactic Web...

Find images of Peter Patel-Schneider, Frank van Harmelen and Alan Rector...



Rev. Alan M. Gates, Associate Rector of the Church of the Holy Spirit, Lake Forest, Illinois

Hard Work using the Syntactic Web...



Independent.co.uk

To bee or not to bee

Search engines may be remarkable rescuers. Will a new 'semantic' web be clever enough to find a flying insect from a work of music?

18 June 2003

Web searches have always been a bit hit and miss. Even when your searches are clearly defined, you'll turn up irrelevant web pages that happen to have the same keywords. Looking for details of bumble bees' flight? Google's first result points to the composer Rimsky-Korsakov...

**Semantic Web Hype:
"We'll soon be letting
machines do the
thinking for us"**

Impossible (?) using the Syntactic Web...

- **Complex queries involving background knowledge**
 - Find information about “animals that use sonar but are not either bats or dolphins”, e.g., Barn Owl
- **Locating information in repositories**
 - Travel enquiries
 - Prices of goods
 - Results of human experiments
- **Finding and using “agents”**
 - Visualise surface between two proteins
- **Delegating complex web “agents”**
 - Book me a holiday somewhere warm, not too far away, and don't speak French or English



What is the Problem?

- Consider a typical web page:

The screenshot shows the homepage for the 11th International World Wide Web Conference (WWW 2002) held in Hawaii. The page features a navigation menu on the left with links such as 'Conference Proceedings', 'Call for Participation', and 'Registration Information'. The main content area includes the conference title, dates (7-11 May 2002), location (Sheraton Waikiki Hotel, Honolulu, Hawaii, USA), and a 'REGISTER NOW' button. It also lists registered participants from various countries and features a section for 'FEATURED SPEAKERS (CONFIRMED)' with portraits and biographies of speakers like Tim Berners-Lee and Richard A. DeMillo.

- Markup consists of:
 - rendering information (e.g., font size and colour)
 - Hyper-links to related content
- Semantic content is accessible to humans but not (easily) to computers...

What information can we see...

WWW2002

The eleventh international world wide web conference

Sheraton waikiki hotel

Honolulu, hawaii, USA

7-11 may 2002

1 location 5 days learn interact

Registered participants coming from

**australia, canada, chile denmark, france, germany, ghana, hong kong, india,
ireland, italy, japan, malta, new zealand, the netherlands, norway,
singapore, switzerland, the united kingdom, the united states, vietnam,
zaire**

Register now

**On the 7th May Honolulu will provide the backdrop of the eleventh
international world wide web conference. This prestigious event ...**

Speakers confirmed

Tim berners-lee

Tim is the well known inventor of the Web, ...

Ian Foster

Ian is the pioneer of the Grid, the next generation internet ...

Need to Add “Semantics”

- **External agreement** on meaning of annotations
 - E.g., Dublin Core
 - Agree on the meaning of a set of annotation tags
 - Problems with this approach
 - Inflexible
 - Limited number of things can be expressed
- Use **Ontologies** to specify meaning of annotations
 - Ontologies provide a vocabulary of terms
 - New terms can be formed by combining existing ones
 - Meaning (**semantics**) of such terms is formally specified
 - Can also specify relationships between terms in multiple ontologies

Ontology: Origins and History

Ontology in Philosophy

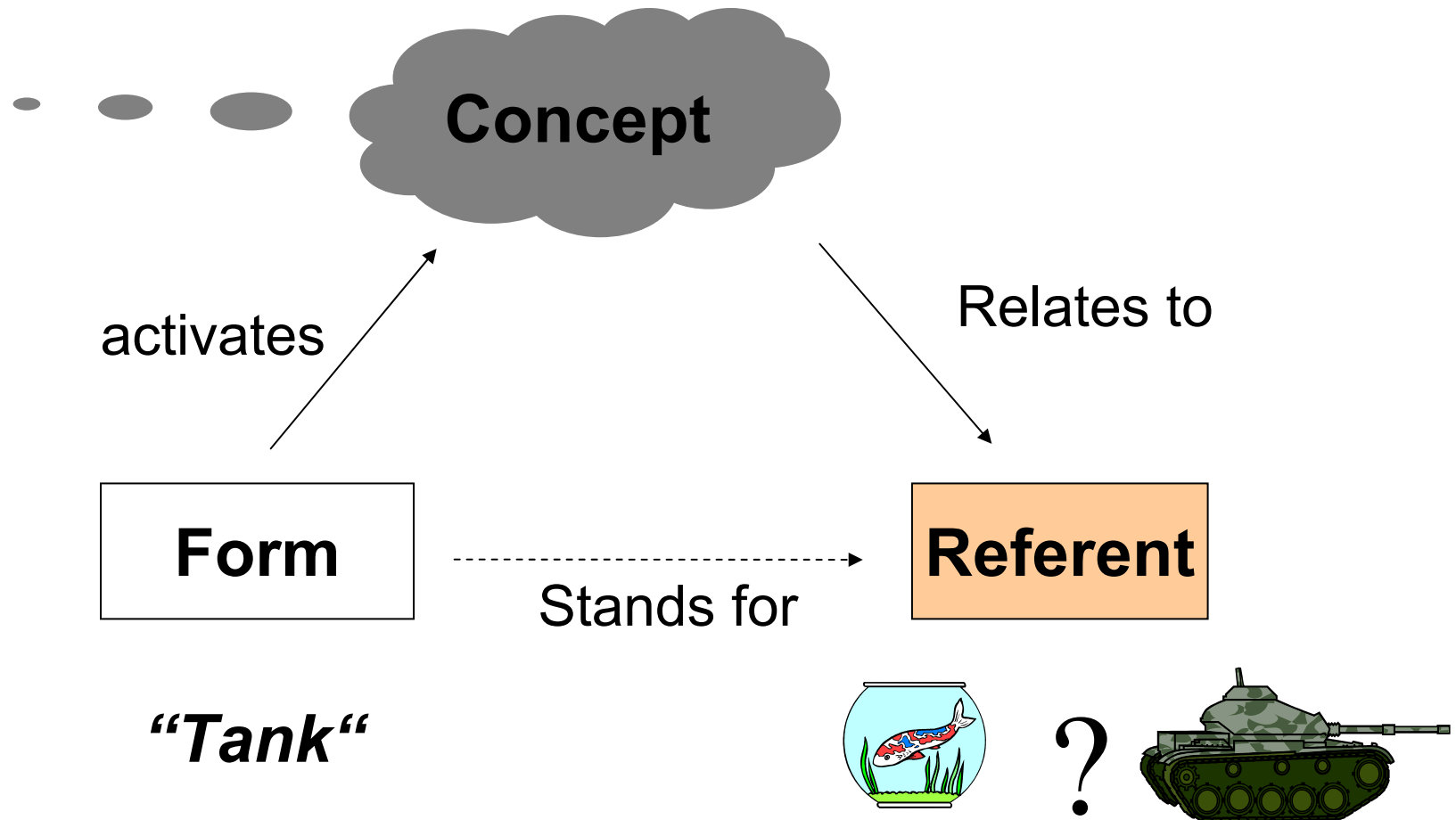
a philosophical discipline—a branch of philosophy that deals with the nature and the organisation of reality

- **Science of Being (Aristotle, *Metaphysics*, IV, 1)**
- **Tries to answer the questions:**

What characterizes being?

Eventually, what is being?

Ontology in Linguistics



[Ogden, Richards, 1923]

Ontology in Computer Science

- **An ontology is an engineering artifact:**
 - It is constituted by a specific vocabulary used to describe a certain reality, plus
 - a set of explicit assumptions regarding the intended meaning of the vocabulary.
- **Thus, an ontology describes a formal specification of a certain domain:**
 - Shared understanding of a domain of interest
 - Formal and machine manipulable model of a domain of interest

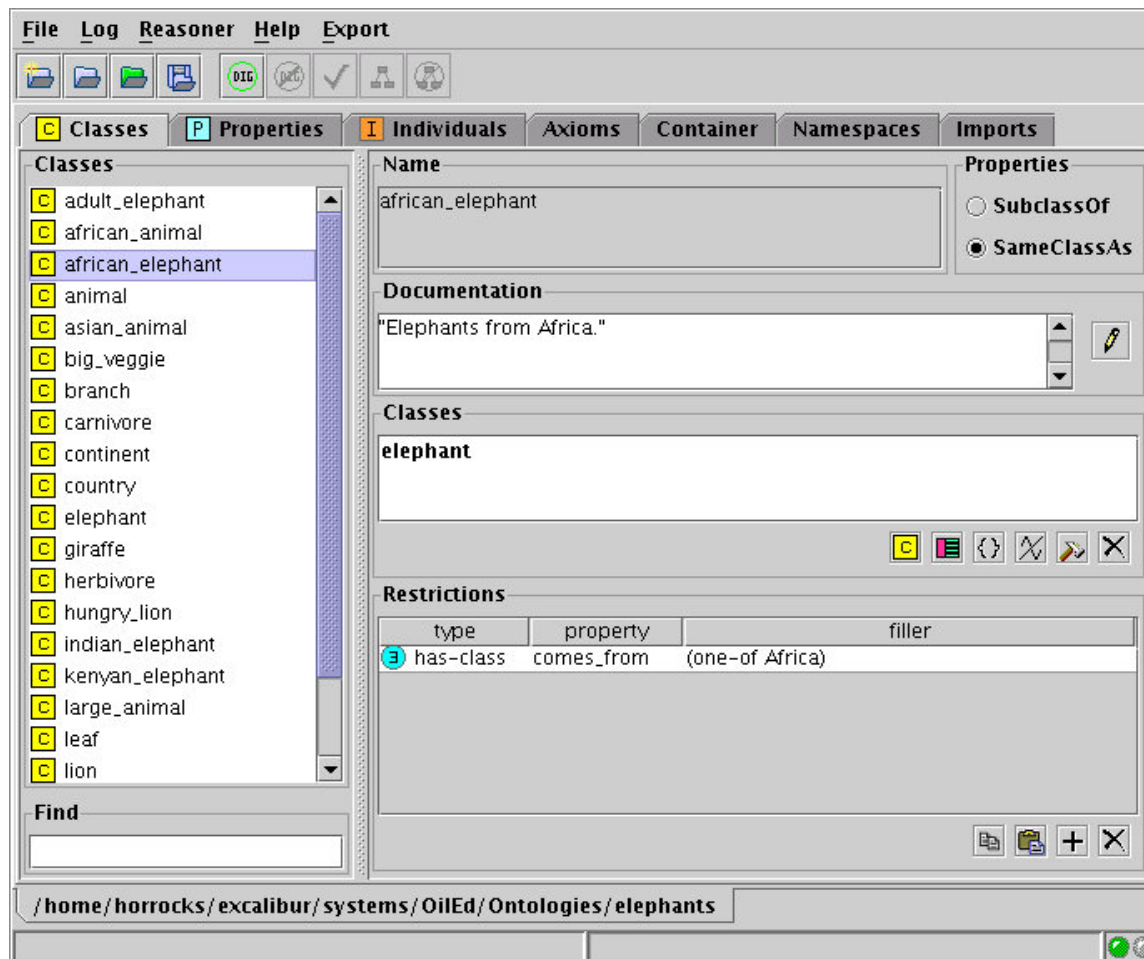
**“An explicit specification of a conceptualisation”
[Gruber93]**

Structure of an Ontology

Ontologies typically have two distinct components:

- **Names for important concepts in the domain**
 - **Elephant** is a concept whose members are a kind of animal
 - **Herbivore** is a concept whose members are exactly those animals who eat only plants or parts of plants
 - **Adult_Elephant** is a concept whose members are exactly those elephants whose age is greater than 20 years
- **Background knowledge/constraints on the domain**
 - **Adult_Elephants** weigh at least 2,000 kg
 - All **Elephants** are either **African_Elephants** or **Indian_Elephants**
 - No individual can be both a **Herbivore** and a **Carnivore**

Example Ontology



A Semantic Web — First Steps

Make web resources more accessible to automated processes

- **Extend existing rendering markup with **semantic markup****
 - Metadata annotations that describe content/function of web accessible resources
- **Use Ontologies to provide **vocabulary** for annotations**
 - “Formal specification” is accessible to machines
- **A prerequisite is a standard web ontology language**
 - Need to agree common **syntax** before we can share semantics
 - Syntactic web based on **standards** such as **HTTP** and **HTML**

[AKT 2003]



```

<NEWS-STORY>
<headline>Outstanding
contribution award for I
Mwanza</Headline>
<Author>Paul
Mulholland</Author>
<Date>...</Date>
<Story>Postgraduate student
Daisy Mwanza won...
XML

```

```

<#s824><#wins><#award8
<#s824><#name>"Daisy M
OWL
<#><#authored-by><#p789>
<#p789><#name>"Paul Mulholland"
RDF

```

```

<owl:ObjectProperty
rdf:ID="authoredBy">
<owl:InverseOf
rdf:resource="#wrote" />
</owl:ObjectProperty>
<owl:Class
rdf:ID="Student">
<rdfs:subClassOf
rdf:resource="#Person" />
</owl:Class>

```

Reasoning

Indexing/retrieval

Re-purposing

```

<H1>Outstanding
contribution award for
Daisy Mwanza</H1>
<IMG SRC="cal-logo
...
<P>Postgraduate student
Daisy Mwanza won...
HTML

```

Looks & links



TEXT/ 'Rendered'

Content

“ The challenge of the Semantic Web is to find a representation language powerful enough to support automated reasoning but simple enough to be usable ”

Ontology Design and Deployment

- **Given key role of ontologies in the Semantic Web, it will be essential to provide **tools** and **services** to help users:**
 - **Design and maintain high quality ontologies, e.g.:**
 - **Meaningful** — all named classes can have instances
 - **Correct** — captured intuitions of domain experts
 - **Minimally redundant** — no unintended synonyms
 - **Richly axiomatised** — (sufficiently) detailed descriptions
 - **Store (large numbers) of **instances** of ontology classes, e.g.:**
 - **Annotations from web pages**
 - **Answer **queries** over ontology classes and instances, e.g.:**
 - **Find more general/specific classes**
 - **Retrieve annotations/pages matching a given description**
 - **Integrate** and align multiple ontologies



Ontology Languages for the Semantic Web

Resources

- **Course material (including slides):**

<http://www.cs.man.ac.uk/~horrocks/ESSLLI2003/>

- **Description Logic Handbook**

<http://books.cambridge.org/0521781760.htm>

Ontology Languages

- **Wide variety of languages for “Explicit Specification”**
 - **Graphical notations**
 - Semantic networks
 - Topic Maps (see <http://www.topicmaps.org/>)
 - UML
 - RDF
 - **Logic based**
 - Description Logics (e.g., OIL, DAML+OIL, OWL)
 - Rules (e.g., RuleML, LP/Prolog)
 - First Order Logic (e.g., KIF)
 - Conceptual graphs
 - (Syntactically) higher order logics (e.g., LBase)
 - Non-classical logics (e.g., Flogic, Non-Mon, modalities)
 - **Probabilistic/fuzzy**
- **Degree of formality varies widely**
 - Increased formality makes languages more amenable to machine processing (e.g., automated reasoning)

Many languages use “object oriented” model based on:

- **Objects/Instances/Individuals**
 - Elements of the domain of discourse
 - Equivalent to constants in FOL
- **Types/Classes/Concepts**
 - Sets of objects sharing certain characteristics
 - Equivalent to unary predicates in FOL
- **Relations/Properties/Roles**
 - Sets of pairs (tuples) of objects
 - Equivalent to binary predicates in FOL
- **Such languages are/can be:**
 - Well understood
 - Formally specified
 - (Relatively) easy to use
 - Amenable to machine processing

Web “Schema” Languages

- Existing Web languages extended to facilitate content description
 - XML → XML Schema (**XMLS**)
 - RDF → RDF Schema (**RDFS**)
- **XMLS** *not* an ontology language
 - Changes format of DTDs (document schemas) to be XML
 - Adds an **extensible type hierarchy**
 - Integers, Strings, etc.
 - Can define sub-types, e.g., positive integers
- **RDFS** *is* recognisable as an ontology language
 - **Classes** and **properties**
 - **Sub/super-classes** (and properties)
 - **Range** and **domain** (of properties)

RDF and RDFS

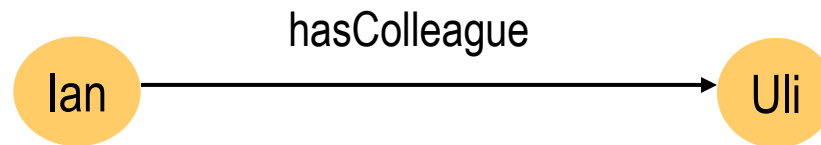
- **RDF** stands for **R**esource **D**escription **F**ramework
- It is a W3C candidate recommendation (<http://www.w3.org/RDF>)
- RDF is **graphical formalism** (+ XML syntax + semantics)
 - for representing metadata
 - for describing the semantics of information in a machine-accessible way
- RDFS extends RDF with “**schema vocabulary**”, e.g.:
 - Class, Property
 - type, subclassOf, subPropertyOf
 - range, domain

The RDF Data Model

- **Statements are <subject, predicate, object> triples:**

`<Ian, hasColleague, Uli>`

- **Can be represented as a graph:**



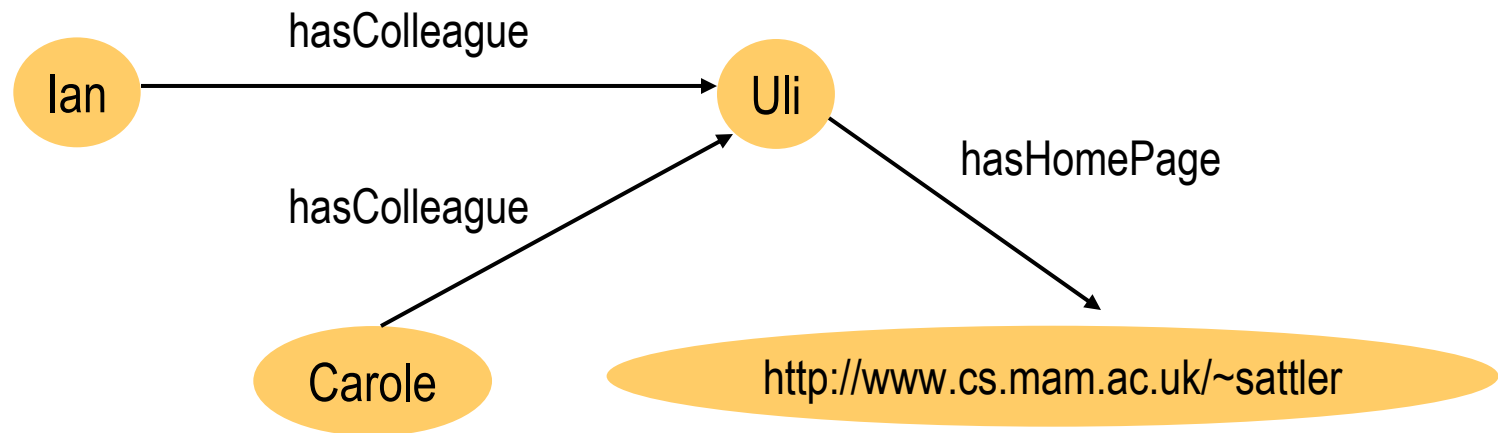
- **Statements describe properties of resources**
- **A resource is any object that can be pointed to by a URI:**
 - a document, a picture, a paragraph on the Web;
 - `http://www.cs.man.ac.uk/index.html`
 - a book in the library, a real person (?)
 - `isbn://5031-4444-3333`
 - ...
- **Properties themselves are also resources (URIs)**

URIs

- **URI = Uniform Resource Identifier**
- **"The generic set of all names/addresses that are short strings that refer to resources"**
- **URLs (Uniform Resource Locators) are a particular type of URI, used for resources that can be accessed on the WWW (e.g., web pages)**
- **In RDF, URIs typically look like "normal" URLs, often with fragment identifiers to point at specific parts of a document:**
 - **`http://www.somedomain.com/some/path/to/file#fragmentID`**

Linking Statements

- **The subject of one statement can be the object of another**
- **Such collections of statements form a directed, labeled graph**



- **Note that the object of a triple can also be a “literal” (a string)**

RDF Syntax

- RDF has an XML syntax that has a specific meaning:
- Every **Description** element describes a resource
- Every attribute or nested element inside a **Description** is a **property** of that Resource
- We can refer to resources by using URIs

```
<Description about="some.uri/person/ian_horrocks">
  <hasColleague resource="some.uri/person/uli_sattler"/>
</Description>
<Description about="some.uri/person/uli_sattler">
  <hasHomePage>http://www.cs.mam.ac.uk/~sattler</hasHomePage>
</Description>
<Description about="some.uri/person/carole_goble">
  <hasColleague resource="some.uri/person/uli_sattler"/>
</Description>
```

RDF Schema (RDFS)

- **RDF gives a formalism for meta data annotation, and a way to write it down in XML, but it does not give any special meaning to vocabulary such as `subClassOf` or `type`**
 - Interpretation is an arbitrary binary relation
- **RDF Schema allows you to define vocabulary terms and the relations between those terms**
 - it gives “extra meaning” to particular RDF predicates and resources
 - this “extra meaning”, or semantics, specifies how a term should be interpreted

RDFS Examples

- **RDF Schema terms (just a few examples):**
 - Class
 - Property
 - type
 - subClassOf
 - range
 - domain
- **These terms are the RDF Schema building blocks (constructors) used to create vocabularies:**
 - <Person, **type**, **Class**>
 - <hasColleague, **type**, **Property**>
 - <Professor, **subClassOf**, Person>
 - <Carole, **type**, Professor>
 - <hasColleague, **range**, Person>
 - <hasColleague, **domain**, Person>

RDF/RDFS “Liberality”

- **No distinction between classes and instances (individuals)**
 - <Species, **type**, **Class**>
 - <Lion, **type**, Species>
 - <Leo, **type**, Lion>
- **Properties can themselves have properties**
 - <hasDaughter, **subPropertyOf**, hasChild>
 - <hasDaughter, **type**, familyProperty>
- **No distinction between language constructors and ontology vocabulary, so constructors can be applied to themselves/each other**
 - <**type**, **range**, **Class**>
 - <**Property**, **type**, **Class**>
 - <**type**, **subPropertyOf**, **subClassOf**>

RDF/RDFS Semantics

- **RDF has “Non-standard” semantics in order to deal with this**
- **Semantics given by RDF Model Theory (MT)**

Semantics and Model Theories

- **Ontology/KR languages aim to model (part of) world**
- **Terms in language correspond to entities in world**
- **Meaning given by, e.g.:**
 - Mapping to another formalism, such as FOL, with own well defined semantics
 - or a bespoke Model Theory (MT)
- **MT defines relationship between syntax and *interpretations***
 - Can be many interpretations (models) of one piece of syntax
 - Models supposed to be analogue of (part of) world
 - E.g., elements of model correspond to objects in world
 - Formal relationship between syntax and models
 - Structure of models reflect relationships specified in syntax
 - Inference (e.g., subsumption) defined in terms of MT
 - E.g., $\mathcal{T} \models A \sqsubseteq B$ iff in every model of \mathcal{T} , $\text{ext}(A) \subseteq \text{ext}(B)$

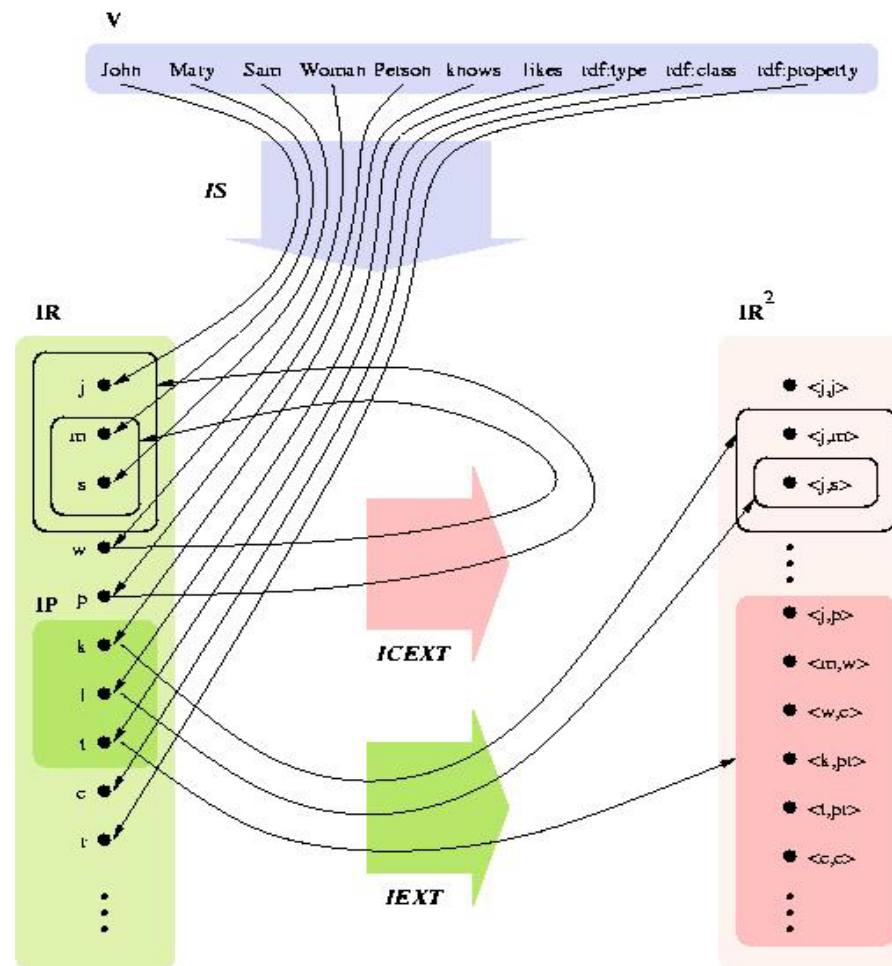
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RDF/RDFS Semantics

- RDF has “Non-standard” semantics in order to deal with this
- Semantics given by RDF Model Theory (MT)
- In RDF MT, an interpretation \mathcal{I} of a vocabulary V consists of:
 - IR, a non-empty set of resources
 - IS, a mapping from V into IR
 - IP, a distinguished subset of IR (the properties)
 - A vocabulary element $v \in V$ is a property iff $IS(v) \in IP$
 - IEXT, a mapping from IP into the powerset of $IR \times IR$
 - I.e., a set of elements $\langle x, y \rangle$, with x, y elements of IR
 - IL, a mapping from typed literals into IR
- Class interpretation ICEXT simply induced by $IEXT(IS(\text{type}))$
 - $ICEXT(C) = \{x \mid \langle x, C \rangle \in IEXT(IS(\text{type}))\}$

Example RDF/RDFS Interpretation



RDFS Interpretations

- RDFS adds extra constraints on interpretations
 - E.g., interpretations of $\langle C, \text{subClassOf}, D \rangle$ constrained to those where $\text{ICEXT}(\text{IS}(C)) \subseteq \text{ICEXT}(\text{IS}(D))$
- Can deal with triples such as
 - $\langle \text{Species}, \text{type}, \text{Class} \rangle$
 - $\langle \text{Lion}, \text{type}, \text{Species} \rangle$
 - $\langle \text{Leo}, \text{type}, \text{Lion} \rangle$
 - $\langle \text{SelfInst}, \text{type}, \text{SelfInst} \rangle$
- And even with triples such as
 - $\langle \text{type}, \text{subPropertyOf}, \text{subClassOf} \rangle$
- But not clear if meaning matches intuition (if there is one)

Problems with RDFS

- **RDFS too weak** to describe resources in sufficient detail
 - No **localised range and domain** constraints
 - Can't say that the range of hasChild is person when applied to persons and elephant when applied to elephants
 - No **existence/cardinality** constraints
 - Can't say that all *instances* of person have a mother that is also a person, or that persons have exactly 2 parents
 - No **transitive, inverse or symmetrical** properties
 - Can't say that isPartOf is a transitive property, that hasPart is the inverse of isPartOf or that touches is symmetrical
 - ...
- **Difficult to provide reasoning support**
 - No “native” reasoners for non-standard semantics
 - May be possible to reason via FO axiomatisation

Web Ontology Language Requirements

Desirable features identified for Web Ontology Language:

- **Extends existing Web standards**
 - Such as XML, RDF, RDFS
- **Easy to understand and use**
 - Should be based on familiar KR idioms
- **Formally specified**
- **Of “adequate” expressive power**
- **Possible to provide automated reasoning support**

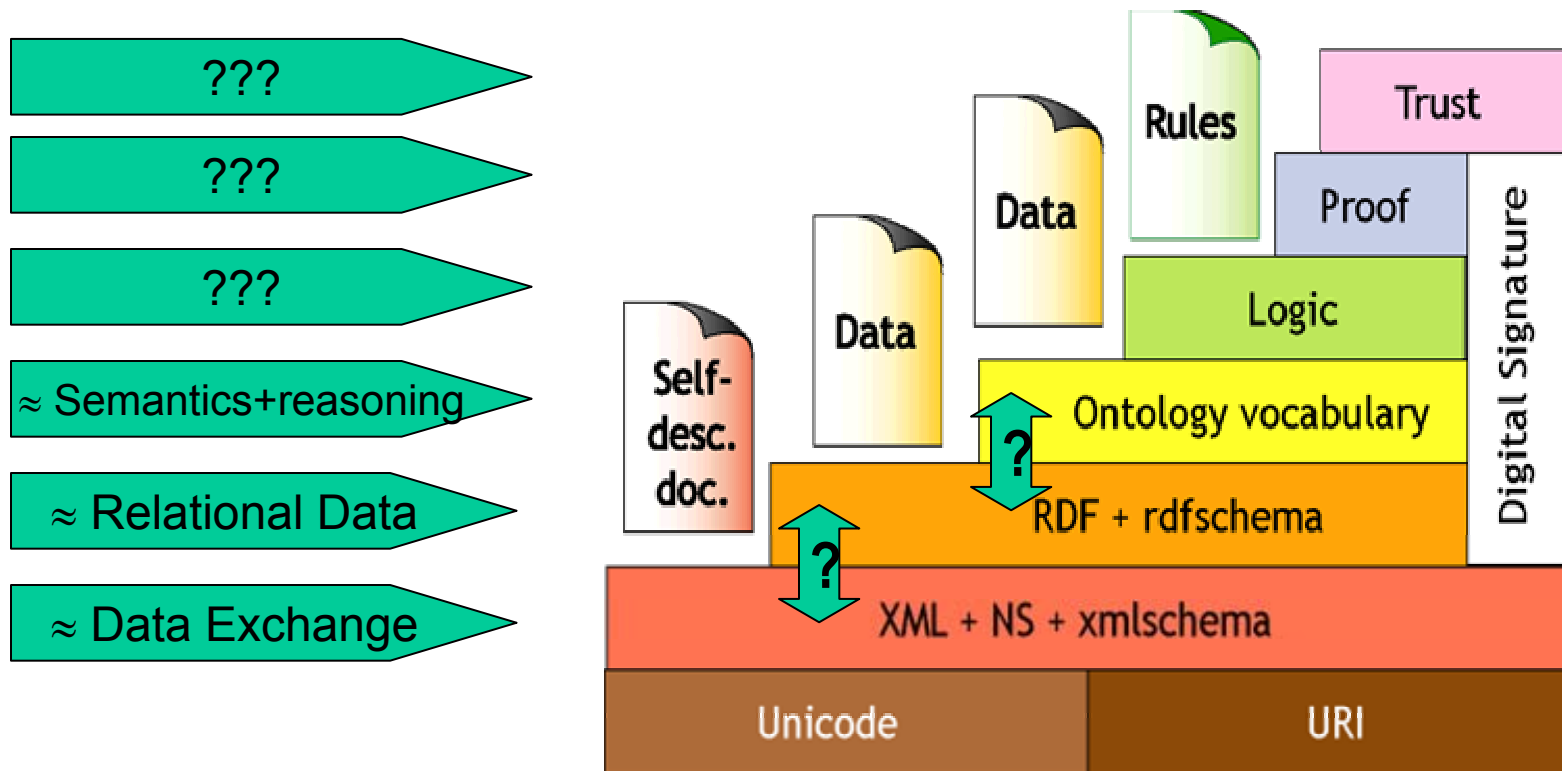
From RDF to OWL

- **Two languages developed to satisfy above requirements**
 - **OIL**: developed by group of (largely) European researchers (several from EU OntoKnowledge project)
 - **DAML-ONT**: developed by group of (largely) US researchers (in DARPA **DAML** programme)
- **Efforts merged to produce DAML+OIL**
 - Development was carried out by “Joint EU/US Committee on Agent Markup Languages”
 - Extends (“DL subset” of) RDF
- **DAML+OIL submitted to W3C as basis for standardisation**
 - Web-Ontology (**WebOnt**) Working Group formed
 - WebOnt group developed **OWL** language based on DAML+OIL
 - OWL language now a W3C **Candidate Recommendation**
 - Will soon become **Proposed Recommendation**

OWL Language

- **Three species of OWL**
 - **OWL full** is union of OWL syntax and RDF
 - **OWL DL** restricted to FOL fragment (\approx DAML+OIL)
 - **OWL Lite** is “easier to implement” subset of OWL DL
- **Semantic layering**
 - OWL DL \approx OWL full **within DL fragment**
 - DL semantics **officially definitive**
- **OWL DL based on *SHIQ* Description Logic**
 - In fact it is equivalent to *SHOIN*(\mathbb{D}_n) DL
- **OWL DL Benefits from many years of DL research**
 - Well defined **semantics**
 - **Formal properties** well understood (complexity, decidability)
 - Known **reasoning algorithms**
 - **Implemented systems** (highly optimised)

(In)famous “Layer Cake”



- Relationship between layers is not clear
- OWL DL extends “DL subset” of RDF

OWL Class Constructors

Constructor	DL Syntax	Example	Modal Syntax
intersectionOf	$C_1 \sqcap \dots \sqcap C_n$	Human \sqcap Male	$C_1 \wedge \dots \wedge C_n$
unionOf	$C_1 \sqcup \dots \sqcup C_n$	Doctor \sqcup Lawyer	$C_1 \vee \dots \vee C_n$
complementOf	$\neg C$	\neg Male	$\neg C$
oneOf	$\{x_1\} \sqcup \dots \sqcup \{x_n\}$	{john} \sqcup {mary}	$x_1 \vee \dots \vee x_n$
allValuesFrom	$\forall P.C$	\forall hasChild.Doctor	$[P]C$
someValuesFrom	$\exists P.C$	\exists hasChild.Lawyer	$\langle P \rangle C$
maxCardinality	$\leq_n P$	≤ 1 hasChild	$[P]_{n+1}$
minCardinality	$\geq_n P$	≥ 2 hasChild	$\langle P \rangle_n$

- **XMLS datatypes** as well as classes in $\forall P.C$ and $\exists P.C$
 - E.g., \exists hasAge.nonNegativeInteger
- **Arbitrarily complex nesting** of constructors
 - E.g., $\text{Person} \sqcap \forall \text{hasChild.Doctor} \sqcup \exists \text{hasChild.Doctor}$

RDFS Syntax

E.g., $\text{Person} \sqcap \forall \text{hasChild}.\text{Doctor} \sqcup \exists \text{hasChild}.\text{Doctor}$:

```
<owl:Class>
  <owl:intersectionOf rdf:parseType=" collection">
    <owl:Class rdf:about="#Person"/>
    <owl:Restriction>
      <owl:onProperty rdf:resource="#hasChild"/>
      <owl:toClass>
        <owl:unionOf rdf:parseType=" collection">
          <owl:Class rdf:about="#Doctor"/>
          <owl:Restriction>
            <owl:onProperty rdf:resource="#hasChild"/>
            <owl:hasClass rdf:resource="#Doctor"/>
          </owl:Restriction>
        </owl:unionOf>
      </owl:toClass>
    </owl:Restriction>
  </owl:intersectionOf>
</owl:Class>
```

OWL Axioms

Axiom	DL Syntax	Example
subClassOf	$C_1 \sqsubseteq C_2$	Human \sqsubseteq Animal \sqcap Biped
equivalentClass	$C_1 \equiv C_2$	Man \equiv Human \sqcap Male
disjointWith	$C_1 \sqsubseteq \neg C_2$	Male $\sqsubseteq \neg$ Female
sameIndividualAs	$\{x_1\} \equiv \{x_2\}$	{President_Bush} \equiv {G_W_Bush}
differentFrom	$\{x_1\} \sqsubseteq \neg\{x_2\}$	{john} $\sqsubseteq \neg$ {peter}
subPropertyOf	$P_1 \sqsubseteq P_2$	hasDaughter \sqsubseteq hasChild
equivalentProperty	$P_1 \equiv P_2$	cost \equiv price
inverseOf	$P_1 \equiv P_2^-$	hasChild \equiv hasParent ⁻
transitiveProperty	$P^+ \sqsubseteq P$	ancestor ⁺ \sqsubseteq ancestor
functionalProperty	$T \sqsubseteq \leq 1P$	T $\sqsubseteq \leq 1$ hasMother
inverseFunctionalProperty	$T \sqsubseteq \leq 1P^-$	T $\sqsubseteq \leq 1$ hasSSN ⁻

- **Axioms (mostly) reducible to inclusion (\sqsubseteq)**
 - $C \equiv D$ iff both $C \sqsubseteq D$ and $D \sqsubseteq C$

XML Schema Datatypes in OWL

- OWL supports **XML Schema** primitive datatypes
 - E.g., integer, real, string, ...
- Strict **separation** between “object” classes and datatypes
 - Disjoint interpretation domain Δ_D for datatypes
 - For a datavalue d , $d^I \subseteq \Delta_D$
 - And $\Delta_D \cap \Delta^I = \emptyset$
 - Disjoint “object” and datatype properties
 - For a datatype property P , $P^I \subseteq \Delta^I \times \Delta_D$
 - For object property S and datatype property P , $S^I \cap P^I = \emptyset$
- Equivalent to the “ (D_n) ” in *SHOIN*(D_n)

Why Separate Classes and Datatypes?

- **Philosophical reasons:**
 - Datatypes structured by **built-in predicates**
 - Not appropriate to form new datatypes using ontology language
- **Practical reasons:**
 - Ontology language remains **simple and compact**
 - **Semantic integrity** of ontology language not compromised
 - **Implementability** not compromised — can use hybrid reasoner
 - Only need sound and complete decision procedure for:
 $d_1^I \cap \dots \cap d_n^I$, where d is a (possibly negated) datatype

OWL DL Semantics

- Mapping OWL to equivalent DL ($\mathcal{SHOIN}(\mathbb{D}_n)$):
 - Facilitates provision of reasoning services (using DL systems)
 - Provides **well defined semantics**
- DL semantics defined by **interpretations**: $\mathcal{I} = (\Delta^{\mathcal{I}}, \cdot^{\mathcal{I}})$, where
 - $\Delta^{\mathcal{I}}$ is the **domain** (a non-empty set)
 - $\cdot^{\mathcal{I}}$ is an **interpretation function** that maps:
 - **Concept** (class) name $A \rightarrow$ subset $A^{\mathcal{I}}$ of $\Delta^{\mathcal{I}}$
 - **Role** (property) name $R \rightarrow$ binary relation $R^{\mathcal{I}}$ over $\Delta^{\mathcal{I}}$
 - **Individual** name $i \rightarrow i^{\mathcal{I}}$ element of $\Delta^{\mathcal{I}}$

DL Semantics

- Interpretation function $\cdot^{\mathcal{I}}$ extends to **concept expressions** in an obvious(ish) way, i.e.:

$$(C \sqcap D)^{\mathcal{I}} = C^{\mathcal{I}} \cap D^{\mathcal{I}}$$

$$(C \sqcup D)^{\mathcal{I}} = C^{\mathcal{I}} \cup D^{\mathcal{I}}$$

$$(\neg C)^{\mathcal{I}} = \Delta^{\mathcal{I}} \setminus C^{\mathcal{I}}$$

$$\{x\}^{\mathcal{I}} = \{x^{\mathcal{I}}\}$$

$$(\exists R.C)^{\mathcal{I}} = \{x \mid \exists y. \langle x, y \rangle \in R^{\mathcal{I}} \wedge y \in C^{\mathcal{I}}\}$$

$$(\forall R.C)^{\mathcal{I}} = \{x \mid \forall y. (x, y) \in R^{\mathcal{I}} \Rightarrow y \in C^{\mathcal{I}}\}$$

$$(\leq nR)^{\mathcal{I}} = \{x \mid \#\{y \mid \langle x, y \rangle \in R^{\mathcal{I}}\} \leq n\}$$

$$(\geq nR)^{\mathcal{I}} = \{x \mid \#\{y \mid \langle x, y \rangle \in R^{\mathcal{I}}\} \geq n\}$$

DL Knowledge Bases (Ontologies)

- An OWL ontology maps to a DL Knowledge Base $\mathcal{K} = \langle \mathcal{T}, \mathcal{A} \rangle$
 - \mathcal{T} (Tbox) is a set of axioms of the form:
 - $C \sqsubseteq D$ (**concept inclusion**)
 - $C \equiv D$ (**concept equivalence**)
 - $R \sqsubseteq S$ (**role inclusion**)
 - $R \equiv S$ (**role equivalence**)
 - $R^+ \sqsubseteq R$ (**role transitivity**)
 - \mathcal{A} (Abox) is a set of axioms of the form
 - $x \in D$ (**concept instantiation**)
 - $\langle x, y \rangle \in R$ (**role instantiation**)
- Two sorts of Tbox axioms often distinguished
 - “**Definitions**”
 - $C \sqsubseteq D$ or $C \equiv D$ where C is a concept name
 - **General Concept Inclusion axioms (GCIs)**
 - $C \sqsubseteq D$ where C in an arbitrary concept

Knowledge Base Semantics

- **An interpretation \mathcal{I} satisfies (models) an axiom A ($\mathcal{I} \models A$):**
 - $\mathcal{I} \models C \sqsubseteq D$ iff $C^{\mathcal{I}} \subseteq D^{\mathcal{I}}$
 - $\mathcal{I} \models C \equiv D$ iff $C^{\mathcal{I}} = D^{\mathcal{I}}$
 - $\mathcal{I} \models R \sqsubseteq S$ iff $R^{\mathcal{I}} \subseteq S^{\mathcal{I}}$
 - $\mathcal{I} \models R \equiv S$ iff $R^{\mathcal{I}} = S^{\mathcal{I}}$
 - $\mathcal{I} \models R^+ \sqsubseteq R$ iff $(R^{\mathcal{I}})^+ \subseteq R^{\mathcal{I}}$
 - $\mathcal{I} \models x \in D$ iff $x^{\mathcal{I}} \in D^{\mathcal{I}}$
 - $\mathcal{I} \models \langle x, y \rangle \in R$ iff $(x^{\mathcal{I}}, y^{\mathcal{I}}) \in R^{\mathcal{I}}$
- **\mathcal{I} satisfies a Tbox \mathcal{T} ($\mathcal{I} \models \mathcal{T}$) iff \mathcal{I} satisfies every axiom A in \mathcal{T}**
- **\mathcal{I} satisfies an Abox \mathcal{A} ($\mathcal{I} \models \mathcal{A}$) iff \mathcal{I} satisfies every axiom A in \mathcal{A}**
- **\mathcal{I} satisfies an KB \mathcal{K} ($\mathcal{I} \models \mathcal{K}$) iff \mathcal{I} satisfies both \mathcal{T} and \mathcal{A}**

Inference Tasks

- Knowledge is **correct** (captures intuitions)
 - C **subsumes** D w.r.t. \mathcal{K} iff for **every model** \mathcal{I} of \mathcal{K} , $C^{\mathcal{I}} \subseteq D^{\mathcal{I}}$
- Knowledge is **minimally redundant** (no unintended synonyms)
 - C is **equivalent** to D w.r.t. \mathcal{K} iff for **every model** \mathcal{I} of \mathcal{K} , $C^{\mathcal{I}} = D^{\mathcal{I}}$
- Knowledge is **meaningful** (classes can have instances)
 - C is **satisfiable** w.r.t. \mathcal{K} iff there exists **some model** \mathcal{I} of \mathcal{K} s.t. $C^{\mathcal{I}} \neq \emptyset$
- **Querying** knowledge
 - x is an **instance** of C w.r.t. \mathcal{K} iff for **every model** \mathcal{I} of \mathcal{K} , $x^{\mathcal{I}} \in C^{\mathcal{I}}$
 - $\langle x, y \rangle$ is an **instance** of R w.r.t. \mathcal{K} iff for, **every model** \mathcal{I} of \mathcal{K} , $(x^{\mathcal{I}}, y^{\mathcal{I}}) \in R^{\mathcal{I}}$
- Knowledge base **consistency**
 - A KB \mathcal{K} is **consistent** iff there exists **some model** \mathcal{I} of \mathcal{K}

Logical Foundations for the Semantic Web

3. Reasoning Services and Algorithms

Help knowledge engineer and users to build and use ontologies

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Plan for today

1. “useful” reasoning services
2. relationship between DLs and other logics (briefly)
3. system demonstration
4. tableau algorithm for \mathcal{ALC} and how to prove its correctness
5. how to extend this algorithm to DAML+OIL and OWL

Remember: Complexity of Ontology engineering

Remember ontology engineering tasks:

- design
- evolution
- inter-operation and Integration
- deployment

Further complications are due to

- sheer size of ontologies
- number of persons involved
- users not being knowledge experts
- natural laziness
- etc.

- be warned when making **meaningless** statements

- ▣▶ test **satisfiability** of defined concepts

SAT(C, \mathcal{T}) iff there is a model \mathcal{I} of \mathcal{T} with $C^{\mathcal{I}} \neq \emptyset$

unsatisfiable, defined concepts are signs of faulty modelling

- see **consequences** of statements made

- ▣▶ test defined concepts for **subsumption**

SUBS(C, D, \mathcal{T}) iff $C^{\mathcal{I}} \subseteq D^{\mathcal{I}}$ for all model \mathcal{I} of \mathcal{T}

unwanted or missing subsumptions are signs of imprecise/faulty modelling

- see **redundancies**

- ▣▶ test defined concepts for **equivalence**

SUBS(C, D, \mathcal{T}) iff $C^{\mathcal{I}} = D^{\mathcal{I}}$ for all model \mathcal{I} of \mathcal{T}

knowing about “redundant” classes helps avoid misunderstandings

- the same system services as in the design phase, plus
- automatic generation of **concept definitions from examples**
 - ▣ given individuals o_1, \dots, o_n with assertions (“ABox”) for them, create a (most specific) concept C such that each $o_i \in C^{\mathcal{I}}$ in each model \mathcal{I} of \mathcal{T}
“non-standard inferences”
- automatic generation of concept definitions for **too many siblings**
 - ▣ given concepts C_1, \dots, C_n , create a (most specific) concept C such that **SUBS**(C_i, C, \mathcal{T})
“non-standard inferences”
- etc.

Reasoning Services: what we might want when Integrating and Using Ontologies

For integration:

- the same system services as in the design phase, plus
- the possibility to abstract from concepts to **patterns** and compare patterns
 - e.g., compute those concepts D defined in \mathcal{T}_2 such that

SUBS(Human \sqcap (\forall child.($X \sqcap \forall$ child. Y)), D , $\mathcal{T}_1 \cup \mathcal{T}_2$)

“non-standard inferences”

When using ontologies:

- the same system services as in the design phase and the integration phase, plus
- automatic classification of individuals
 - given individual o with assertions, return all defined concepts D such that

$o \in D^{\mathcal{I}}$ for all models \mathcal{I} of \mathcal{T}

(many) reasoning problems are **inter-reducible**:

EQUIV(C, D, \mathcal{T}) iff **sub**(C, D, \mathcal{T}) and **sub**(D, C, \mathcal{T})

SUBS(C, D, \mathcal{T}) iff **not SAT**($C \sqcap \neg D, \mathcal{T}$)

SAT(C, \mathcal{T}) iff **not SUBS**($C, A \sqcap \neg A, \mathcal{T}$)

SAT(C, \mathcal{T}) iff **cons**($\{o: C\}, \mathcal{T}$)

► In the following, we concentrate on **SAT**(C, \mathcal{T})

Do Reasoning Services need to be Decidable?

We know **SAT** is reducible to **co-SUBS** and vice versa

Hence **SAT** is undecidable iff **SUBS** is

SAT is semi-decidable iff **co-SUBS** is

⇒ if **SAT** is undecidable but semi-decidable, then

there exists a complete **SAT** algorithm:

$\text{SAT}(C, \mathcal{T}) \Leftrightarrow$ “satisfiable”, but might not terminate if not $\text{SAT}(C, \mathcal{T})$

there is a complete **co-SUBS** algorithm:

$\text{SUBS}(C, \mathcal{T}) \Leftrightarrow$ “subsumption”, but might not terminate if $\text{SUBS}(C, D, \mathcal{T})$

1. Do expressive ontology languages exist with **decidable** reasoning problems?
2. Is there a practical difference between ExpTime-hard and non-terminating?

Do Reasoning Services need to be Decidable?

We know **SAT** is reducible to **co-SUBS** and vice versa

Hence **SAT** is undecidable iff **SUBS** is

SAT is semi-decidable iff **co-SUBS** is

⇒ if **SAT** is undecidable but semi-decidable, then

there exists a complete **SAT** algorithm:

$\text{SAT}(C, \mathcal{T}) \Leftrightarrow$ “satisfiable”, but might not terminate if not $\text{SAT}(C, \mathcal{T})$

there is a complete **co-SUBS** algorithm:

$\text{SUBS}(C, \mathcal{T}) \Leftrightarrow$ “subsumption”, but might not terminate if $\text{SUBS}(C, D, \mathcal{T})$

1. Do expressive ontology languages exist with **decidable** reasoning problems?

Yes: DAML+OIL and OWL

2. Is there a practical difference between ExpTime-hard and non-terminating?

let's see

Relationship with other Logics

(slide with translation)

- SHI is a fragment of first order logic
- $SHIQ$ is a fragment of first order logic with counting quantifiers
equality
- SHI without transitivity is a fragment of first order with two variables
- ALC is a notational variant of the multi modal logic K
inverse roles are closely related to converse/past modalities
transitive roles are closely related to transitive frames/axiom 4
number restrictions are closely related to deterministic programs in PDL

system demonstration

Deciding Satisfiability of \mathcal{SHIQ}

Remember: \mathcal{SHIQ} is OWL-DL without datatypes and individuals

Next: tableau-based decision procedure for $\text{SAT}(C, \mathcal{I})$
we start with \mathcal{ALC} ($\sqcap, \sqcup, \neg, \exists, \forall$) instead of \mathcal{SHIQ} and $\text{SAT}(C, \emptyset)$

Technical: all concepts are assumed to be in **Negation Normal Form**
transform C into equivalent $\text{NNF}(C)$ by pushing negation inwards, using

$$\begin{aligned}\neg(C \sqcap D) &\equiv \neg C \sqcup \neg D & \neg(C \sqcup D) &\equiv \neg C \sqcap \neg D \\ \neg(\exists R.C) &\equiv (\forall R.\neg C) & \neg(\forall R.C) &\equiv (\exists R.\neg C)\end{aligned}$$

The algorithm decides $\text{SAT}(C, \emptyset)$ by trying to construct a model \mathcal{I} for C

A Tableau Algorithm for \mathcal{ALC}

The algorithm works on a completion tree with

- nodes x corresponding to elements $x \in \Delta^{\mathcal{I}}$
- node labels $C \in \mathcal{L}(x)$ meaning $x \in C^{\mathcal{I}}$
- edge labels (x, R, y) representing role successorships $(x, y) \in R^{\mathcal{I}}$

starts with root x with $\mathcal{L}(x) = \{C\}$

applies rules that infer constraints on \mathcal{I}

answers “ C is satisfiable” if rules

- can be applied (non-deterministic rules!)
- exhaustively (until no more rules apply)
- without generating a clash (node label with $\{A, \neg A\} \subseteq \mathcal{L}(x)$)

Rules: see slide

Example: $A \sqcap \exists R.A \sqcap \forall R.(\neg A \sqcup B)$ see blackboard

A Tableau Algorithm for \mathcal{ALC}

Theorem The tableau algorithm decides satisfiability of \mathcal{ALC} concepts

Lemma let C be an \mathcal{ALC} concept in NNF.

- (a) the t-algorithm terminates when started with C
- (b) $\text{SAT}(C) \Leftrightarrow$ rules can be applied exhaustively without generating a clash

Proof: (a) the t-algorithm builds a completion tree

- in a monotonic way
- whose depth is bounded by $|C|$: if y is an R -successor of x , then
$$\max\{|D| \mid D \in \mathcal{L}(y)\} < \max\{|D| \mid D \in \mathcal{L}(x)\}$$
- whose breadth is bounded by $|C|$: at most one successor per $\exists R.D \in \text{sub}(C)$

A Tableau Algorithm for \mathcal{ALC}

Lemma let C be an \mathcal{ALC} concept in NNF.

- (a) the t-algorithm terminates when started with C
- (b) $\text{SAT}(C) \Leftrightarrow$ rules can be applied exhaustively without generating a clash

Proof: (b) \Leftarrow the clash-free, complete tree built for C corresponds to a model \mathcal{I} of C :

- set $\Delta^{\mathcal{I}}$ to the nodes
- set $x \in A^{\mathcal{I}}$ iff $A \in \mathcal{L}(x)$
- set $(x, y) \in R^{\mathcal{I}}$ iff (x, R, y) in completion tree
- prove that, if $D \in \mathcal{L}(x)$, then $x \in D^{\mathcal{I}}$, by induction on structure of D

Details: see blackboard

(this finishes the proof since $C \in \mathcal{L}(x_0)$)

A Tableau Algorithm for \mathcal{ALC}

Lemma let C be an \mathcal{ALC} concept in NNF.

- (a) the t-algorithm terminates when started with C
- (b) $\text{SAT}(C) \Leftrightarrow$ rules can be applied exhaustively without generating a clash

Proof: (b) \Rightarrow use a model \mathcal{I} of C with $a \in C^{\mathcal{I}}$ to steer rule application via mapping

π : nodes of completion tree into $\Delta^{\mathcal{I}}$

built together with completion tree that satisfies

1. if $C \in \mathcal{L}(x)$, then $\pi(x) \in C^{\mathcal{I}}$
2. if (x, R, y) , then $(\pi(x), \pi(y)) \in R^{\mathcal{I}}$

Existence of π implies clash-freeness of tree (1), termination is already proven

Construction of π : see blackboard with previous example

A Tableau Algorithm for \mathcal{ALC} with TBoxes

Remember:

- A GCI is of the form $C \dot{\sqsubseteq} D$ for C, D (complex) concepts
- A (general) TBox is a finite set of GCIs
- \mathcal{I} satisfies $C \dot{\sqsubseteq} D$ iff $C^{\mathcal{I}} \subseteq D^{\mathcal{I}}$
- \mathcal{I} is a model of TBox \mathcal{T} iff \mathcal{I} satisfies each GCI in \mathcal{T}
- recall translation of GCIs into FOL

Extend \mathcal{ALC} tableau algorithm to decide $\text{SAT}(C, \mathcal{T})$ for TBox

$$\mathcal{T} = \{C_i \dot{\sqsubseteq} D_i \mid 1 \leq i \leq n\} :$$

Add a new rule

\rightarrow_{GCI} : If $(\neg C_i \sqcup D_i) \notin \mathcal{L}(x)$ for some $1 \leq i \leq n$
Then $\mathcal{L}(x) \rightarrow \mathcal{L}(x) \cup \{(\neg C_i \sqcup D_i)\}$

A tableau algorithm for \mathcal{ALC} with general TBoxes

Example: Consider TBox $\{C \doteq \exists R.C\}$. Is C satisfiable w.r.t. this TBox?

A tableau algorithm for \mathcal{ALC} with general TBoxes

Example: Consider TBox $\{C \doteq \exists R.C\}$. Is C satisfiable w.r.t. this TBox?

tableau algorithm no longer terminates!

Reason: the size of concepts no longer decreases along paths in a completion tree

Observation: most nodes in example completion tree are similar,
algorithm is **repeating** the same nodes

Solution: **Regain termination with cycle-detection**

if $\mathcal{L}(x)$ and $\mathcal{L}(y)$ are “very similar”, only extend $\mathcal{L}(x)$

A tableau algorithm for \mathcal{ALC} with general TBoxes: Cycle-detection

Blocking:

- x is **directly blocked** if it has an ancestor y with $\mathcal{L}(x) \subseteq \mathcal{L}(y)$
 - in this case (and if y is the “closest” such node to x), x is **blocked by y**
 - A node is **blocked** if it is directly blocked or one of its ancestors is blocked
- ⊕ restrict the application of all rules to nodes which are not blocked

↪ Tableau algorithm for \mathcal{ALC} w.r.t. TBoxes

Example: check previous example

Theorem The extended t-algorithm decides satisfiability of \mathcal{ALC} concepts w.r.t. TBoxes

A tableau algorithm for \mathcal{ALC} with general TBoxes: Cycle-detection

Lemma let C be an \mathcal{ALC} concept and \mathcal{T} a TBox in NNF.

- (a) the t-algorithm terminates when started with C and \mathcal{T}
- (b) $\text{SAT}(C, \mathcal{T}) \Leftrightarrow$ rules can be applied exhaustively without generating a clash

Proof: (a) the t-algorithm builds a completion tree

- in a monotonic way
- whose depth is bounded by $2^{|C|}$:
on any longer path, blocking would occur and paths with blocked nodes do not become longer
- whose breadth is bounded by $|C|$: at most one successor per $\exists R.D \in \text{sub}(C)$

A tableau algorithm for \mathcal{ALC} with general TBoxes: Cycle-detection

Lemma let C be an \mathcal{ALC} concept and \mathcal{T} a TBox in NNF.

- (a) the t-algorithm terminates when started with C and \mathcal{T}
- (b) $\text{SAT}(C, \mathcal{T}) \Leftrightarrow$ rules can be applied exhaustively without generating a clash

Proof: (b) \Rightarrow similar to previous

\Leftarrow the clash-free, complete tree built for C corresponds to a model \mathcal{I} of C and \mathcal{T} :

- set $\Delta^{\mathcal{I}}$ to the unblocked nodes
- set $x \in A^{\mathcal{I}}$ iff $A \in \mathcal{L}(x)$
- set $(x, y) \in R^{\mathcal{I}}$ iff (x, R, y) or (x, R, y') and y blocks y'
- prove that, if $D \in \mathcal{L}(x)$, then $x \in D^{\mathcal{I}}$, by induction on structure of D

Details: see blackboard

(this finishes the proof since $C \in \mathcal{L}(x_0)$ and $\neg C_i \sqcup D_i \in \mathcal{L}(x)$, for all i, x)

A tableau algorithm for \mathcal{SHIQ} : Transitive Roles

Remember: \mathcal{SHIQ} allows to state transitivity of roles $\text{trans}(R)$

Problem: if $\forall R.C \in \mathcal{L}(x)$ for R transitive and
 (x, R, y) and (y, R, z) in completion tree, C must go to $\mathcal{L}(z)$

Solution1: add edge (x, R, z) \rightsquigarrow destroys handy tree structure

Solution2: new \forall rule

\rightarrow_{\forall}^+ : If $\forall R.C \in \mathcal{L}(x)$ and (x, R, y) with R transitive
and $\forall R.C \notin \mathcal{L}(y)$

Then $\mathcal{L}(y) \rightarrow \mathcal{L}(y) \cup \{\forall R.C\}$

Proof of “the Lemma” is similar to previous case, but for model construction:

- if $\text{trans}(R)$: $R^{\mathcal{I}} = \{(x, y) \mid (x, R, y) \text{ or } (x, R, y') \text{ and } y' \text{ blocks } y\}^+$

A tableau algorithm for \mathcal{SHIQ} : Role Hierarchies

Remember: \mathcal{SHIQ} allows to state role inclusions $R \dot{\sqsubseteq} S$

Problem: if (x, R, y) and $R \dot{\sqsubseteq}^+ S$, then $(x, y) \in S^{\mathcal{I}}$

Solution: define y being an S -successor of x if (x, R, y) for some $R \dot{\sqsubseteq}^* S$
in rules, replace “ (x, R, y) ” with “ y is R -successor of x ”

Problem2: if $\forall S.C \in \mathcal{L}(x)$ and R transitive and $R \dot{\sqsubseteq} S$ and
 (x, R, y) and (y, R, z) in completion tree, then C must go to $\mathcal{L}(z)$

Solution: modify new \forall rule

\rightarrow_{\forall}^+ : If $\forall S.C \in \mathcal{L}(x)$, x has R -successor y for
 R transitive and $R \dot{\sqsubseteq}^* S$ and $\forall R.C \notin \mathcal{L}(y)$

Then $\mathcal{L}(y) \rightarrow \mathcal{L}(y) \cup \{\forall R.C\}$

A tableau algorithm for \mathcal{SHIQ} : Inverse Roles

Remember: \mathcal{SHIQ} allows to use role names and inverse roles R^- , e.g. $\forall R^-.C$

Problem1: concepts need get **pushed up** the completion tree

Example: $\exists R.(A \sqcap \forall R^-.(B \sqcap \exists S^-.(B \sqcap \forall S.\neg A)))$

Solution: treat role names and inverse roles **symmetrically**

define R -neighbours and replace “successor” with “neighbour” in rules

Problem2: algorithm not correct

Example: **SAT**($A \sqcap \forall R^-.(A \sqcap \neg A)$, $\{A \sqsubseteq \exists R.C\}$)

Solution: modify **direct blocking condition**: x blocks y if $\mathcal{L}(x) = \mathcal{L}(y)$

A tableau algorithm for \mathcal{SHIQ} : Number Restrictions

Remember: \mathcal{SHIQ} allows to use number restrictions $(\geq nR.C)$, $(\leq nR.C)$

Obvious: new rules that generate R -successors y_i of x for $(\geq nr.C) \in \mathcal{L}(x)$

new rules that identify surplus R -successors of x with $(\leq nr.C) \in \mathcal{L}(x)$

Example: $(\geq 2R.A) \sqcap (\geq 2R.(A \sqcap B)) \sqcap (\leq 3S.A)$

Less obvious: new choose rule required

Example: $(\geq 3R.A) \sqcap (\leq 1R.A) \sqcap (\leq 1R.\neg A)$

Tricky: new blocking condition required

Proofs of Lemma become more demanding, i.e., model construction uses enhanced “unravelling” to construct possibly infinite models...

For \mathcal{SHIQ} without number restriction, we built finite models

ok since \mathcal{SHI} has finite model property, i.e.,

$\text{SAT}(C, \mathcal{T}) \Rightarrow C, \mathcal{T}$ have a finite model

For full \mathcal{SHIQ} , we built infinite tree models

ok since \mathcal{SHIQ} has tree model property, i.e.,

$\text{SAT}(C, \mathcal{T}) \Rightarrow C, \mathcal{T}$ have a tree model

ok since \mathcal{SHIQ} lacks finite model property, i.e.,

there are C and \mathcal{T} with $\text{SAT}(C, \mathcal{T})$,
but each of their models is infinite

Example: for $F \sqsubseteq R$ and R transitive,

$\neg A \sqcap \exists F.A \sqcap \forall R.(A \sqcap \exists F.A \sqcap (\leq 1 F^{-} \top))$

is satisfiable, but each model has an infinite F -chain (blackboard)

Logical Foundations for the Semantic Web

4. Reasoning Services and Algorithms

Help knowledge engineer and users to build and use ontologies

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Plan for today

1. a few interesting complexity results for DLs
2. why full DAML+OIL and OWL-DL are more complex
3. some interesting undecidability results
4. implementing and optimising tableau algorithm

Remember Yesterday

Yesterday, we have seen a tableau-based algorithm that decides

satisfiability of \mathcal{SHIQ} concepts w.r.t. \mathcal{SHIQ} TBoxes

Still missing from \mathcal{SHIQ} to OWL-DL:

- **data types** (integers, strings, with comparisons)
e.g., $\text{Human} \sqcap \exists \text{age} . > 18$ extension of algorithm not too difficult
- **nominals** (or **nominals**) $\rightsquigarrow \mathcal{SHIQ}^{\circ}$
e.g., $\text{Human} \sqcap \exists \text{met} . \text{Pope}$ extension of algorithm **very** difficult

Properties of \mathcal{SHIQ}°

- **decidable** — not yet proven (but there are good reasons)
- **no tree model property**: *makes reasoning more difficult!*
- **more complex** than \mathcal{SHIQ}

Complexity of DLs: Summary

Deciding satisfiability (or subsumption) of

concepts in	Definition	without a TBox is	w.r.t. a TBox is
<i>ALC</i>	$\sqcap, \sqcup, \neg, \exists R.C, \forall R.C,$	PSPACE-c	ExpTime-c
<i>S</i>	<i>ALC</i> + transitive roles	PSPACE-c	ExpTime-c
<i>SI</i>	<i>SI</i> + inverse roles	PSPACE-c	ExpTime-c
<i>SH</i>	<i>S</i> + role hierarchies	ExpTime-c	ExpTime-c
<i>SHIQ</i>	<i>SHI</i> + number restrictions	ExpTime-c	ExpTime-c
<i>SHIQO</i>	<i>SHI</i> + nominals	NExpTime-c	NExpTime-c
<i>SHIQ</i> ⁺	<i>SHIQ</i> + “naive number restrictions”	undecidable	undecidable
<i>SH</i> ⁺	<i>SH</i> + “naive role hierarchies”	undecidable	undecidable

\mathcal{ALC} is in PSpace

The NExpTime tableau algorithm for $\text{SAT}(\mathcal{ALC}, \emptyset)$ can be modified easily to run in PSpace:

For an \mathcal{ALC} -concept C_0 ,

1. the c-tree can be built depth-first
 2. branches are independent \rightsquigarrow keep only one branch in memory at any time
 3. length of branch $\leq |C_0|$
 4. for each node x , $\mathcal{L}(x) \subseteq \text{sub}(C_0)$ and $\# \text{sub}(C_0)$ is linear in $|C_0|$
- \rightsquigarrow non-deterministic PSpace decision procedure for $\text{CSAT}(\mathcal{ALC})$
and Savitch: PSpace = NPSpace

Adding TBoxes to \mathcal{ALC} yields ExpTime-hardness

Why is reasoning w.r.t. TBoxes more complex, i.e., ExpTime-hard?

Intuitively: we can enforce paths of exponential length, i.e.,

there are C, \mathcal{T} such that, in each model \mathcal{I} of C and \mathcal{T} , there is a path x_1, \dots, x_n with $(x_i, x_{i+1}) \in R^{\mathcal{I}}$ and $n \geq 2^{(|C|+|\mathcal{T}|)^2}$

C and \mathcal{T} represent binary incrementation using k bits

i -th bit is coded in concept name X_i (X_k is lowest bit, $C \Rightarrow D$ short for $\neg C \sqcup D$)

$$A = \neg X_1 \sqcap \neg X_2 \sqcap \dots \sqcap \neg X_k$$

$$\mathcal{T} = \{ \quad A \dot{\sqsubseteq} \exists R.A$$

$$\quad A \dot{\sqsubseteq} (X_k \Rightarrow \forall R. \neg X_k) \sqcap (\neg X_k \Rightarrow \forall R. X_k)$$

$$\text{for } i < k : \prod_{j < i} X_j \dot{\sqsubseteq} (X_i \Rightarrow \forall R. \neg X_i) \sqcap (\neg X_i \Rightarrow \forall R. X_i)$$

$$\bigsqcup_{j < i} \neg X_j \dot{\sqsubseteq} (X_i \Rightarrow \forall R. X_i) \sqcap (\neg X_i \Rightarrow \forall R. \neg X_i) \}$$

Adding TBoxes to \mathcal{ALC} yields ExpTime-hardness

Why is reasoning w.r.t. TBoxes more complex, i.e., ExpTime-hard?

Lemma: Satisfiability of \mathcal{ALC} w.r.t. TBoxes can be reduced to the Halting Problem of polynomial-space-bounded alternating Turing machines

We know: the HP-f-PSB-A-TM is ExpTime-hard

Proof of Lemma: beyond the scope of this tutorial, but not difficult

Complexity of \mathcal{SHIQ}

\mathcal{SHIQ} is ExpTime-hard because \mathcal{ALC} with TBoxes is and \mathcal{SHIQ} can internalise TBoxes: polynomially reduce $\text{SAT}(C, \mathcal{T})$ to $\text{SAT}(C_{\mathcal{T}}, \emptyset)$

$$C_{\mathcal{T}} := C \sqcap \prod_{C_i \dot{\sqsubseteq} D_i \in \mathcal{T}} (C_i \Rightarrow D_i) \sqcap \forall U. \prod_{C_i \dot{\sqsubseteq} D_i \in \mathcal{T}} (C_i \Rightarrow D_i)$$

for U new role with $\text{trans}(U)$, and

$$R \dot{\sqsubseteq} U, R^- \dot{\sqsubseteq} U \text{ for all roles } R \text{ in } \mathcal{T} \text{ or } C$$

Lemma: C is satisfiable w.r.t. \mathcal{T} iff $C_{\mathcal{T}}$ is satisfiable

Why is \mathcal{SHIQ} in ExpTime?

Tableau algorithms runs in worst-case non-deterministic double exponential space using double exponential time....

SHIQ is in ExpTime

Translation of *SHIQ* into Büchi Automata on infinite trees

$$C, \mathcal{T} \rightsquigarrow A_{C, \mathcal{T}}$$

such that

1. **SAT**(C, \mathcal{T}) iff $L(A_{C, \mathcal{T}}) \neq \emptyset$
2. $|A_{C, \mathcal{T}}|$ is exponential in $|C| + |\mathcal{T}|$
(states of $A_{C, \mathcal{T}}$ are sets of subconcepts of C and \mathcal{T})

This yields ExpTime decision procedure for **SAT**(C, \mathcal{T}) since emptiness of $L(A)$ can be decided in time polynomial in $|A|$

Problem $A_{C, \mathcal{T}}$ needs (?) to be constructed before being tested: best-case ExpTime

$SHIQO$ is NExpTime-hard

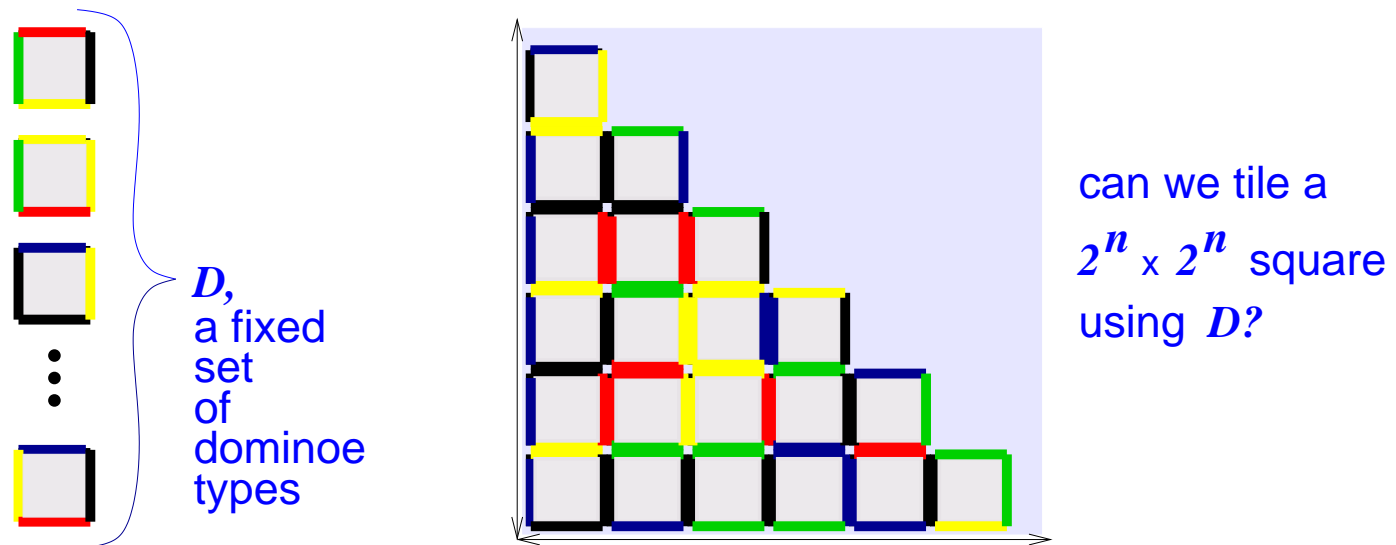
FACT: for $SHIQ$ and $SHOQ$, $SAT(C, \mathcal{T})$ are ExpTime-complete

$SHOQ$ is $SHIQ$ without inverse roles, with nominals

Lemma: their combination is NExpTime-hard

even for $ALCQIO$, $SAT(C, \mathcal{T})$ is NExpTime-hard

Proof: by reduction of a NExpTime version of the domino problem:



Definition: A domino system $\mathcal{D} = (D, H, V)$

- set of domino types $D = \{D_1, \dots, D_d\}$, and
- horizontal and vertical matching conditions $H \subseteq D \times D$ and $V \subseteq D \times D$

A tiling of the $\mathbb{N} \times \mathbb{N}$ grid using \mathcal{D} :

$$t : \mathbb{N} \times \mathbb{N} \rightarrow D \text{ such that}$$

$$\langle t(m, n), t(m + 1, n) \rangle \in H \text{ and}$$

$$\langle t(m, n), t(m, n + 1) \rangle \in V$$

Domino problem

standard: has \mathcal{D} a tiling?

undecidable

exponential: has \mathcal{D} a tiling for a $2^n \times 2^n$ square? NExpTime-c.

Reducing the NExpTime domino problem to $\text{CSAT}(\mathcal{ALCQIO}) \rightsquigarrow$ four tasks:

- ① each object carries exactly one domino type D_i
 \rightsquigarrow use concept name D_i for each domino type and

$$\top \dot{\sqsubseteq} \bigsqcup_{1 \leq i \leq d} (D_i \sqcap \prod_{j \neq i} \neg D_j)$$

- ② each element x has exactly one H -successor
 exactly one V -successor

whose domino types satisfy the horizontal/vertical matching conditions:

$$\top \dot{\sqsubseteq} \prod_{1 \leq i \leq n} \left(D_i \Rightarrow \left((\leq 1V.\top) \sqcap (\exists V. \bigsqcup_{(D_i, D_j) \in V} D_j) \right) \sqcap \right. \\ \left. \left((\leq 1H.\top) \sqcap (\exists H. \bigsqcup_{(D_i, D_j) \in H} D_j) \right) \right)$$

- ③ the model must be large enough, i.e., have $2^n \times 2^n$ elements
 \rightsquigarrow encode the position (x, y) of each point using binary coding in
the concept names $X_1, \dots, X_n, Y_1, \dots, Y_n$:

$$\top \dot{\sqsubseteq} \exists H.\top \sqcap \exists V.\top$$

$$\top \dot{\sqsubseteq} (X_k \Rightarrow \forall R.\neg X_k) \sqcap (\neg X_k \Rightarrow \forall R.X_k) \sqcap (\text{same for } Y_i)$$

$$\text{for } i < k : \prod_{j < i} X_j \dot{\sqsubseteq} (X_i \Rightarrow \forall R.\neg X_i) \sqcap (\neg X_i \Rightarrow \forall R.X_i) \sqcap (\text{same for } Y_i)$$

$$\prod_{j < i} \neg X_j \dot{\sqsubseteq} (X_i \Rightarrow \forall R.X_i) \sqcap (\neg X_i \Rightarrow \forall R.\neg X_i) \sqcap (\text{same for } Y_i)$$

E.g., if $x \in (\neg X_1 \sqcap X_2 \sqcap X_3 \sqcap Y_1 \sqcap \neg Y_2 \sqcap Y_3)^{\mathcal{I}}$, then
 x represents $(011, 101)$, and thus the point $(3, 5)$

④ ensure that the $V \circ H$ -successor of each node coincides with its $H \circ V$ -successor

\rightsquigarrow enforce that each object is the H -successor of at most one element
(and the same for V):

$$\top \doteq (\leq 1V^-. \top) \sqcap (\leq 1H^-. \top)$$

\rightsquigarrow enforce that there is ≤ 1 object in the upper right corner:

$$X_1 \sqcap \dots \sqcap X_n \sqcap Y_1 \sqcap \dots \sqcap Y_n \sqsubseteq N$$

for nominal N

Harvest:

$$\neg X_1 \sqcap \dots \sqcap \neg X_n \sqcap \neg Y_1 \sqcap \dots \sqcap \neg Y_n$$

is satisfiable w.r.t. to \mathcal{T}_D defined above iff D has a $2^n \times 2^n$ -tiling

An Undecidable Extension for \mathcal{SHIQ}

In \mathcal{SHIQ} , each role R in a number restriction ($\bowtie n R; C$) must be **simple**, i.e., not (^+S) for any sub-role S of R

Without this restriction, \mathcal{SHIQ} (better: \mathcal{SHQ}) becomes **undecidable**

Proof by a reduction of the standard, unbounded domino problem

An Undecidable Extension for \mathcal{SHIQ}

Remember 4 tasks in the previous domino reduction:

- ① each object carries exactly one domino type D_i
 \rightsquigarrow use concept name D_i for each domino type and

$$\top \dot{\sqsubseteq} \bigsqcup_{1 \leq i \leq d} (D_i \sqcap \prod_{j \neq i} \neg D_j)$$

- ② each element x has exactly one H -successor
 exactly one V -successor

whose domino types satisfy the horizontal/vertical matching conditions:

$$\top \dot{\sqsubseteq} \prod_{1 \leq i \leq n} \left(D_i \Rightarrow \left((\leq 1V.\top) \sqcap (\exists V. \bigsqcup_{(D_i, D_j) \in V} D_j) \right) \sqcap \right. \\ \left. ((\leq 1H.\top) \sqcap (\exists H. \bigsqcup_{(D_i, D_j) \in H} D_j)) \right)$$

An Undecidable Extension for \mathcal{SHIQ}

Remember 4 tasks in the previous domino reduction:

③ model must be large enough

$$\top \dot{\subseteq} \exists V. \top \cap \exists H. \top$$

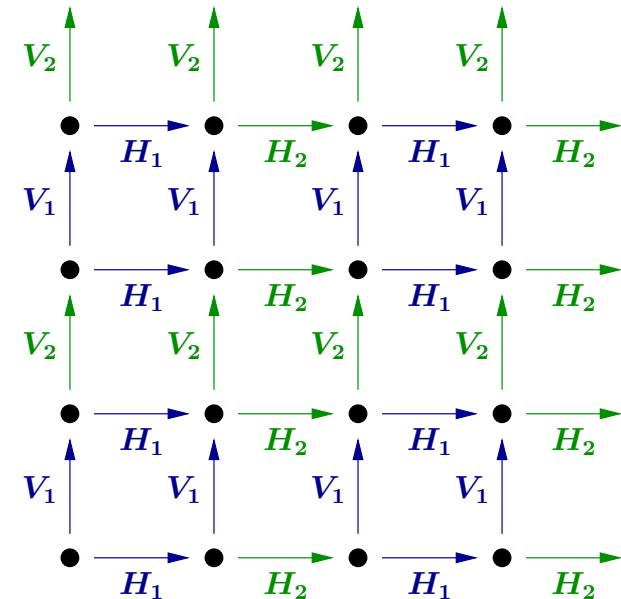
④ vertical-horizontal and horizontal-vertical successor coincide

- use additional roles $V_1, V_2 \dot{\subseteq} V, V_1, V_2 \dot{\subseteq} V$ with additional GCIs, e.g.,

$$\top \dot{\subseteq} (\exists V_1. \top \cap \forall V_1. \forall V_1. \perp) \sqcup \dots$$

- transitive roles $D_{i,j}$ with $H_i, V_j \dot{\subseteq} D_{i,j}$
- number restrictions

$$\top \dot{\subseteq} \prod_{i,j} (\leq 3 D_{i,j}. \top)$$



Implementing the *SHIQ* Tableau Algorithm

Naive implementation of *SHIQ* tableau algorithm is **doomed to failure**:

Construct a tree of **exponential depth in a non-deterministic way**
↪ requires backtracking in a deterministic implementation

Optimisations are crucial
concern every aspect of the
help in “many” cases (which?)

In the following: a selection of some vital optimisations

Optimising the *SHIQ* Tableau Algorithm

FaCT provides service “classify all concepts defined \mathcal{T} ”, i.e.,

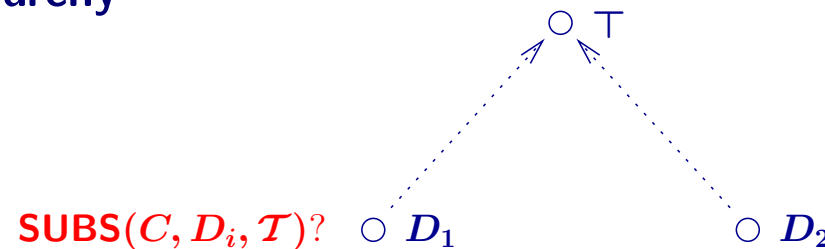
for all concept names C, D defined in \mathcal{T} , FaCT decides whether $C \sqsubseteq_{\mathcal{T}} D$ and $D \sqsubseteq_{\mathcal{T}} C$

$\rightsquigarrow \text{SAT}(C \sqcap \neg D, \mathcal{T})$ and $\text{SAT}(D \sqcap \neg C, \mathcal{T})$

$\rightsquigarrow n^2$ satisfiability tests!

Goal: reduce number of satisfiability tests when classifying TBox

Idea: trickle new concept into hierarchy
computed so far



Optimising the *SHIQ* Tableau Algorithm

FaCT provides service “classify all concepts defined \mathcal{T} ”, i.e.,

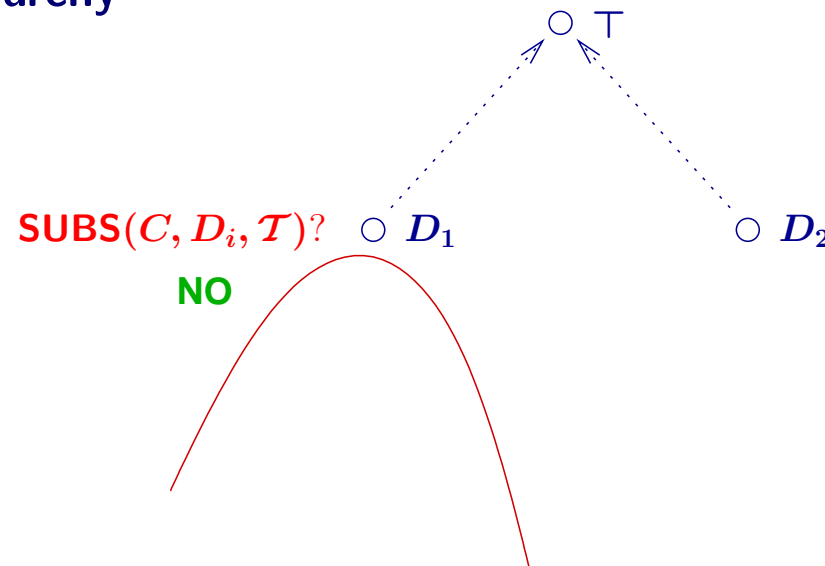
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Optimising the *SHIQ* Tableau Algorithm

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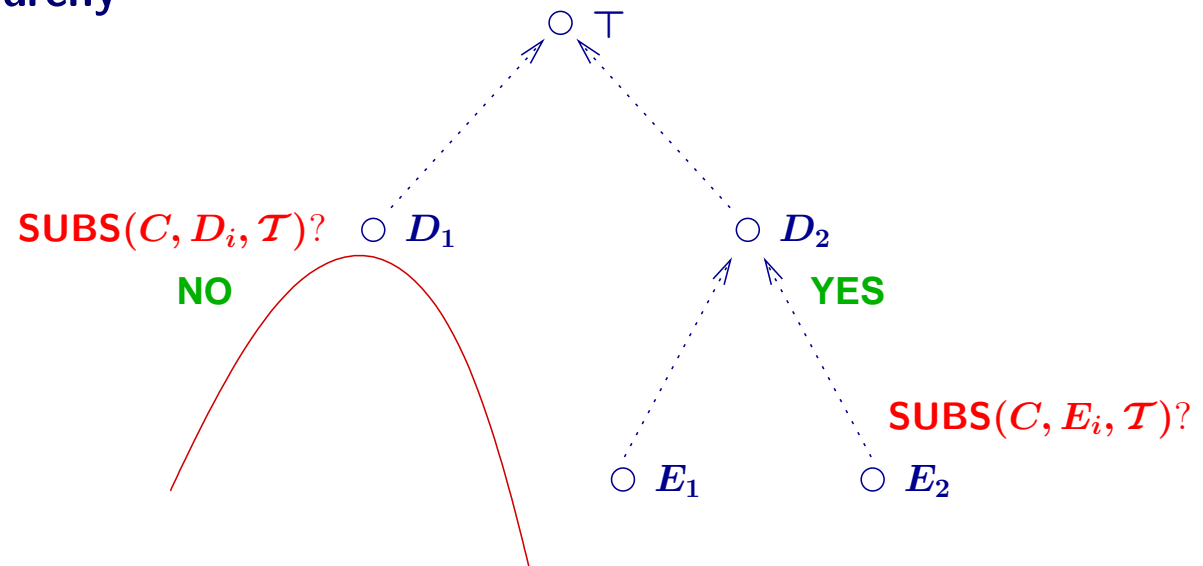
for all concept names C, D defined in \mathcal{T} , FaCT decides whether $C \sqsubseteq_{\mathcal{T}} D$ and $D \sqsubseteq_{\mathcal{T}} C$

$\rightsquigarrow \text{SAT}(C \sqcap \neg D, \mathcal{T})$ and $\text{SAT}(D \sqcap \neg C, \mathcal{T})$

$\rightsquigarrow n^2$ satisfiability tests!

Goal: reduce number of satisfiability tests when classifying TBox

Idea: “trickle” new concept into hierarchy
computed so far



Optimising the *SHIQ* Tableau Algorithm

Remember: \rightarrow_{GCI} : If $(\neg C_i \sqcup D_i) \notin \mathcal{L}(x)$ for some $1 \leq i \leq n$
Then $\mathcal{L}(x) \rightarrow \mathcal{L}(x) \cup \{(\neg C_i \sqcup D_i)\}$

Problem: 1 disjunction per GCI \rightsquigarrow high degree of non-determinism
huge search space

Observation: many GCIs are of the form $A \sqcap \dots \sqsubseteq C$ for concept name A
e.g., Human $\sqcap \dots \sqsubseteq C$ versus Device $\sqcap \dots \sqsubseteq C$

Idea: restrict applicability of \rightarrow_{GCI} by translating

$A \sqcap X \sqsubseteq C$ into equivalent $A \sqsubseteq \neg X \sqcup C$

e.g., Human $\sqcap \exists \text{owns.Pet} \sqsubseteq C$ becomes Human $\sqsubseteq \neg \exists \text{owns.Pet} \sqcup C$

this yields localisation of GCIs to As

Optimising the *SHIQ* Tableau Algorithm

For *SHIQ*, the blocking condition is:

y is blocked by y' if

for x the predecessor of y , x' the predecessor of y'

1. $\mathcal{L}(x) = \mathcal{L}(x')$
2. $\mathcal{L}(y) = \mathcal{L}(y')$
3. (x, R, y) iff (x', R, y')

- ↪ blocking occurs late
- ↪ search space if huge

Optimising the *SHIQ* Tableau Algorithm

For *SHIQ*, the blocking condition is:

y is blocked by y' if

for x the predecessor of y , x' the predecessor of y'

1. $\mathcal{L}(x) = \mathcal{L}(x')$

2. $\mathcal{L}(y) = \mathcal{L}(y')$

3. (x, R, y) iff (x', R, y')

1. $\mathcal{L}(x) \cap RC = \mathcal{L}(x') \cap RC$

2. $\mathcal{L}(y) \cap RC = \mathcal{L}(y') \cap RC$

3. (x, R, y) iff (x', R, y')

for “relevant concepts RC ”

↪ blocking occurs late

↪ search space if huge

↪ blocking occurs earlier

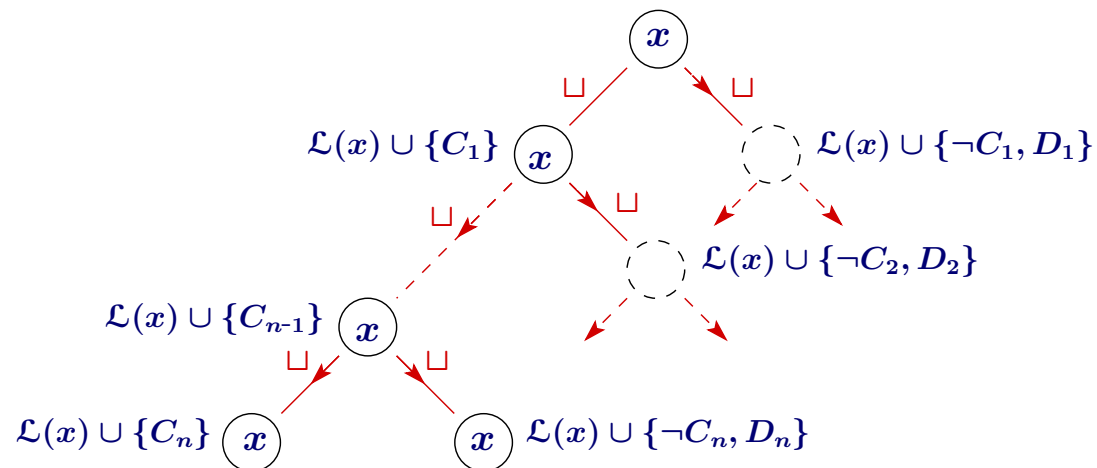
↪ search space if smaller

Optimising the *SHIQ* Tableau Algorithm

Remember If a **clash** ($A, \neg A \in \mathcal{L}(x)$) is encountered, algorithm **backtracks**

i.e., returns to last non-deterministic choice and
tries other possibility

Example $\exists R.(A \sqcap B) \sqcap (C_1 \sqcup D_1) \sqcap \dots \sqcap (C_{n-1} \sqcup D_{n-1}) \sqcap \forall R.\neg A \in \mathcal{L}(x)$

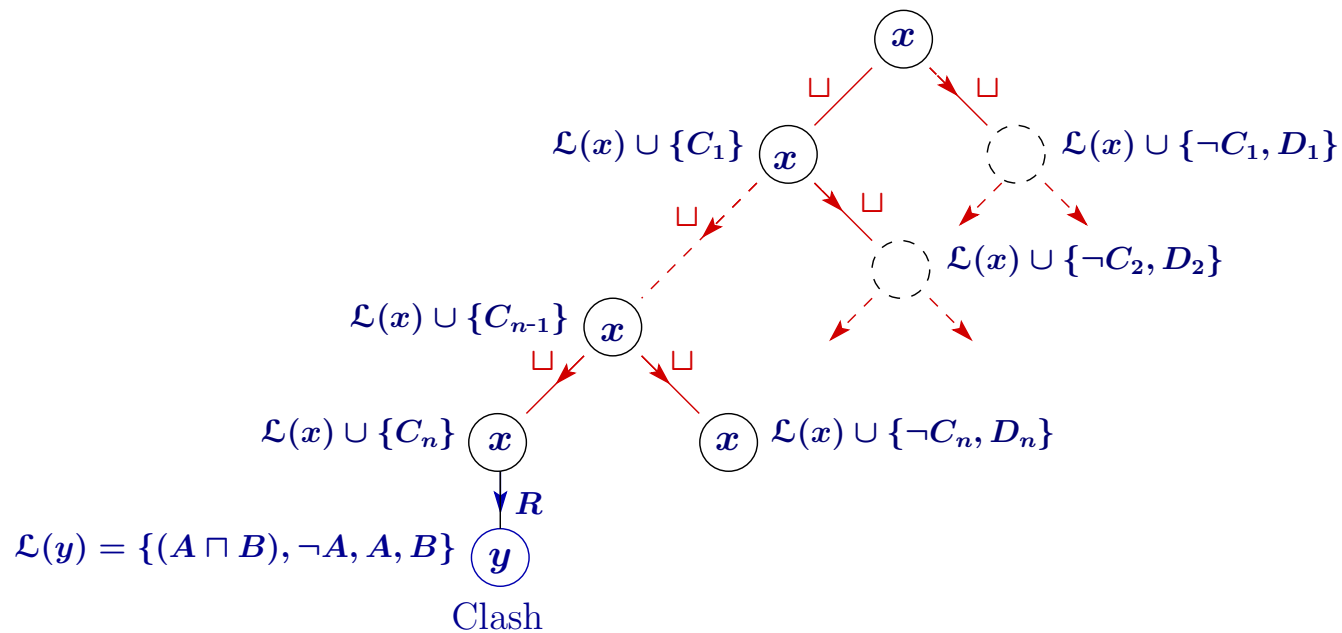


Optimising the \mathcal{SHIQ} Tableau Algorithm

Remember If a **clash** ($A, \neg A \in \mathcal{L}(x)$) is encountered, algorithm **backtracks**

i.e., returns to last non-deterministic choice and
tries other possibility

Example $\exists R.(A \sqcap B) \sqcap (C_1 \sqcup D_1) \sqcap \dots \sqcap (C_n \sqcup D_n) \sqcap \forall R.\neg A \in \mathcal{L}(x)$

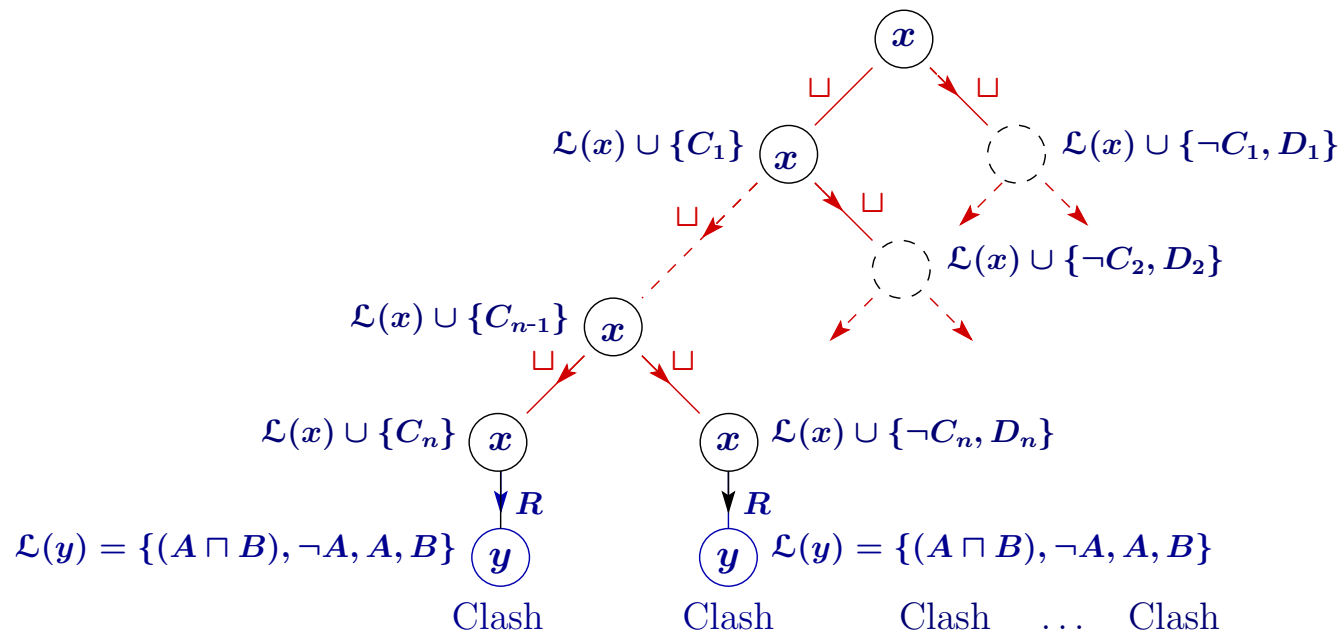


Optimising the *SHIQ* Tableau Algorithm

Remember If a **clash** ($A, \neg A \in \mathcal{L}(x)$) is encountered, algorithm **backtracks**

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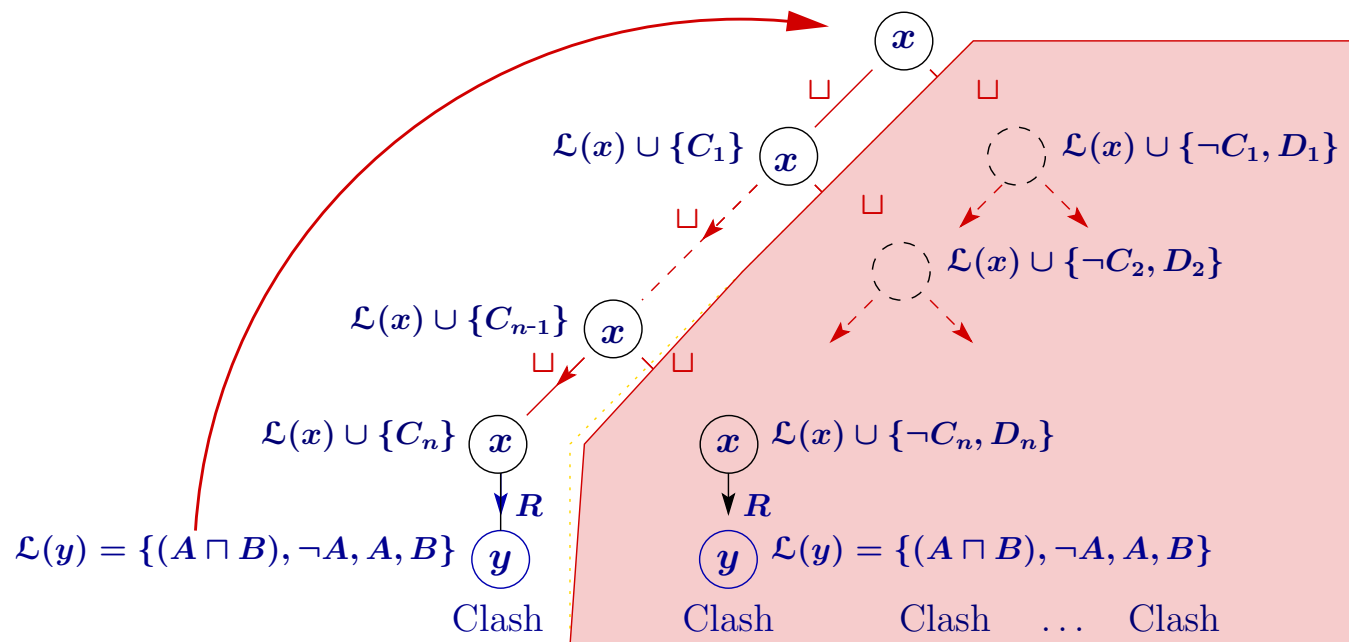
Example $\exists R.(A \sqcap B) \sqcap (C_1 \sqcup D_1) \sqcap \dots \sqcap (C_n \sqcup D_n) \sqcap \forall R.\neg A \in \mathcal{L}(x)$



Optimising the *SHIQ* Tableau Algorithm

Remember If a clash ($A, \neg A \in \mathcal{L}(x)$) is encountered, algorithm backtracks
 i.e., returns to last non-deterministic choice and
 tries other possibility

Example $\exists R.(A \sqcap B) \sqcap (C_1 \sqcup D_1) \sqcap \dots \sqcap (C_n \sqcup D_n) \sqcap \forall R.\neg A \in \mathcal{L}(x)$



Optimising the *SHIQ* Tableau Algorithm

Finally: *SHIQ* extends propositional logic

↪ heuristics developed for **SAT** are relevant

Summing up: optimisations at each aspect of tableau algorithm

can dramatically enhance performance

↪ do they interact?

↪ how?

↪ which combination works best for which “cases”?

↪ is the optimised algorithm still correct?

5. Future Challenges, Outlook, and Leftovers

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Plan for today

1. ABoxes and instances
2. “non-standard” reasoning services
3. Nominals
4. Propagation
5. Concrete Domains
6. Keys
7. uuups - I get carried away

ABoxes and Instances

Remember: when using ontologies, we would like to automatically classify individuals described in an ABox

an **ABox** \mathcal{A} is a finite set of assertions of the form

$$C(a) \text{ or } R(a, b)$$

How to decide whether $\text{Inst}(a, \mathcal{A}, \mathcal{T})$? I.e., whether $a \in C^{\mathcal{I}}$ in all models \mathcal{I} of \mathcal{T} ?

\rightsquigarrow extend tableau algorithm to start with ABox $C(a) \in \mathcal{A} \Rightarrow C \in \mathcal{L}(a)$

$$R(a, b) \in \mathcal{A} \Rightarrow (a, R, y)$$

work on **forest** (rather than on a single tree)

i.e., trees whose root nodes intertwine

theoretically not too complicated

many problems in implementation

For Ontology Engineering, useful reasoning services can be based on **SAT** and **SUBS**

*Are all useful reasoning services based on **SAT** and **SUBS**?*

Remember: to support modifying ontologies, we wanted

- automatic generation of **concept definitions from examples**

⇒ given ABox \mathcal{A} and individuals a_i create

a (most specific) concept C such that each $a_i \in C^{\mathcal{I}}$ in each model \mathcal{I} of \mathcal{T}

$$\text{msc}(a_1, \dots, a_n), \mathcal{A}, \mathcal{T}$$

- automatic generation of concept definitions for **too many siblings**

⇒ given concepts C_1, \dots, C_n , create

a (most specific) concept C such that **SUBS**(C_i, C, \mathcal{T})

$$\text{lcs}(C_1, \dots, C_n), \mathcal{A}, \mathcal{T}$$

Non-Standard Reasoning Services: Most Specific Concept

Unlike **SAT**, **SUBS**, etc., **msc** is a **computation problem** (not decision problem)

Idea: $\text{msc}(a_1, \dots, a_n, \mathcal{A}, \mathcal{T}) = \text{lcs}(\text{msc}(a_1, \mathcal{A}, \mathcal{T}), \dots, \text{msc}(a_n, \mathcal{A}, \mathcal{T}))$

Known Results:

- **lcs** in DLs with \sqsubseteq is useless
- $\text{msc}(a_1, \mathcal{A}, \mathcal{T})$ does not need to exist

Acknowledgements

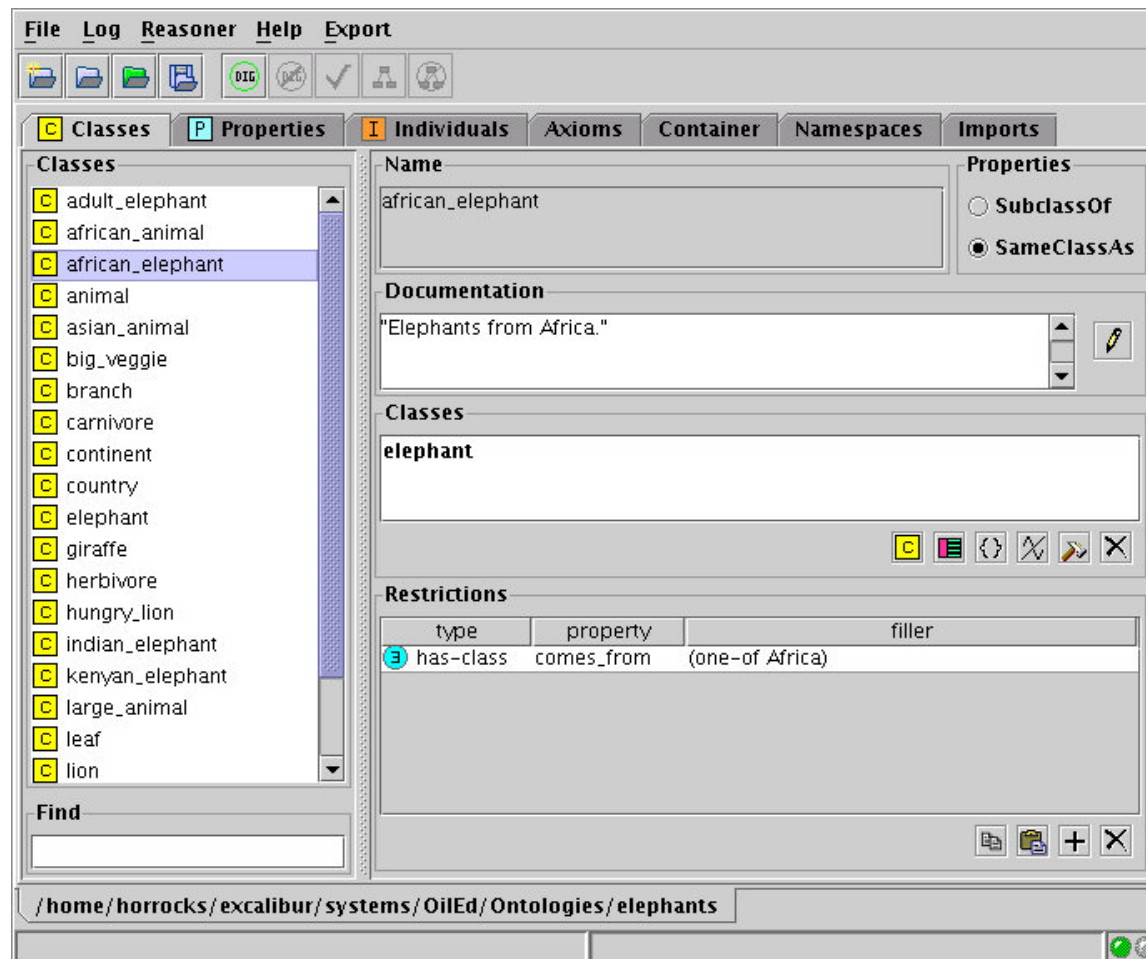
Thanks to various people from whom I “borrowed” material:

- Jeen Broekstra
- Carole Goble
- Frank van Harmelen
- Austin Tate
- Raphael Volz

And thanks to all the people from whom they borrowed it 😊



Intelligent Tools Demo



Resources

- **Course material (including slides, tools and ontologies):**
 - <http://www.cs.man.ac.uk/~horrocks/ESSLLI2003/>
- **Description Logic Handbook**
 - <http://books.cambridge.org/0521781760.htm>

Additional Material

Tableau rules for \mathcal{ALC}

\rightarrow_{\sqcap} : **If** $C \sqcap D \in \mathcal{L}(x)$ **but** $\{C, D\} \cap \mathcal{L}(x) = \emptyset$
Then $\mathcal{L}(x) \rightarrow \mathcal{L}(x) \cup \{C, D\}$

\rightarrow_{\sqcup} : **If** $C \sqcup D \in \mathcal{L}(x)$ **but** $\{C, D\} \not\subseteq \mathcal{L}(x)$
Then $\mathcal{L}(x) \rightarrow \mathcal{L}(x) \cup \{E\}$ **for** $E \in \{C, D\}$

\rightarrow_{\exists} : **If** $\exists R.C \in \mathcal{L}(x)$ **but** x **has no** R -**successor** y
with $C \in \mathcal{L}(y)$
Then **create new** R -**successor** y **of** x **with**
 $\mathcal{L}(y) = \{C\}$

\rightarrow_{\forall} : **If** $\forall R.C \in \mathcal{L}(x)$ **and** x **has an** R -**successor** y
with $C \notin \mathcal{L}(y)$
Then $\mathcal{L}(y) \rightarrow \mathcal{L}(y) \cup \{C\}$

Tableau rules for \mathcal{ALC} with GCIs

$$\{C_i \dot{\sqsubseteq} D_i \mid 1 \leq i \leq n\}$$

applicable only to nodes x that are not blocked:

y is blocked by an ancestor x if $\mathcal{L}(y) \subseteq \mathcal{L}(x)$

\rightarrow_{\sqcap} : **If** $C \sqcap D \in \mathcal{L}(x)$ **but** $\{C, D\} \cap \mathcal{L}(x) = \emptyset$
Then $\mathcal{L}(x) \rightarrow \mathcal{L}(x) \cup \{C, D\}$

\rightarrow_{\sqcup} : **If** $C \sqcup D \in \mathcal{L}(x)$ **but** $\{C, D\} \not\subseteq \mathcal{L}(x)$
Then $\mathcal{L}(x) \rightarrow \mathcal{L}(x) \cup \{E\}$ **for** $E \in \{C, D\}$

\rightarrow_{\exists} : **If** $\exists R.C \in \mathcal{L}(x)$ **but** x **has no** R -**successor** y
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Then **create new** R -**successor** y **of** x **with**
 $\mathcal{L}(y) = \{C\}$

\rightarrow_{\forall} : **If** $\forall R.C \in \mathcal{L}(x)$ **and** x **has an** R -**successor** y
with $C \notin \mathcal{L}(y)$
Then $\mathcal{L}(y) \rightarrow \mathcal{L}(y) \cup \{C\}$

\rightarrow_{GCI} : **If** $(\neg C_i \sqcup D_i) \notin \mathcal{L}(x)$
for some $1 \leq i \leq n$
Then $\mathcal{L}(x) \rightarrow \mathcal{L}(x) \cup \{\neg C_i \sqcup D_i\}$

Tableau rules for \mathcal{ALCI} with GCIs

$$\{C_i \dot{\sqsubseteq} D_i \mid 1 \leq i \leq n\}$$

applicable only to nodes x that are not blocked:

y is blocked by an ancestor x if $\mathcal{L}(x) = \mathcal{L}(y)$

\rightarrow_{\sqcap} : **If** $C \sqcap D \in \mathcal{L}(x)$ **but** $\{C, D\} \cap \mathcal{L}(x) = \emptyset$
Then $\mathcal{L}(x) \rightarrow \mathcal{L}(x) \cup \{C, D\}$

\rightarrow_{\sqcup} : **If** $C \sqcup D \in \mathcal{L}(x)$ **but** $\{C, D\} \not\subseteq \mathcal{L}(x)$
Then $\mathcal{L}(x) \rightarrow \mathcal{L}(x) \cup \{E\}$ **for** $E \in \{C, D\}$

\rightarrow_{\exists} : **If** $\exists R.C \in \mathcal{L}(x)$ **but** x **has no** R -neighbour y
with $C \in \mathcal{L}(y)$
Then **create new** R -successor y **of** x **with**
 $\mathcal{L}(y) = \{C\}$

\rightarrow_{\forall} : **If** $\forall R.C \in \mathcal{L}(x)$ **and** x **has an** R -neighbour y
with $C \notin \mathcal{L}(y)$
Then $\mathcal{L}(y) \rightarrow \mathcal{L}(y) \cup \{C\}$

\rightarrow_{GCI} : **If** $(\neg C_i \sqcup D_i) \notin \mathcal{L}(x)$
for some $1 \leq i \leq n$
Then $\mathcal{L}(x) \rightarrow \mathcal{L}(x) \cup \{C_T\}$

Additional tableau rules for \mathcal{ALCQI} with GCIs applicable only to nodes x that are not blocked:

y is blocked by an ancestor y' if there are x, x' with

- y is succ. of x , y' is succ. of x' ,
- $\mathcal{L}(x) = \mathcal{L}(y)$, $\mathcal{L}(x') = \mathcal{L}(y')$, and
- $\mathcal{L}(\langle x, y \rangle) = \mathcal{L}(\langle x', y' \rangle)$.

\rightarrow_{\geq} : If $(\geq n R.C) \in \mathcal{L}(x)$, x is not blocked, and x has less than n R -neighbours y_i with $C \in \mathcal{L}(y_i)$
 Then create n new R -successor y_1, \dots, y_n of x with $\mathcal{L}(y_i) := \{C\}$ and $y_i \neq y_j$ for all $i \neq j$

\rightarrow_{\leq} : If $(\leq n R.C) \in \mathcal{L}(x)$, x is not indirectly blocked, x has $n + 1$ R -neighbours y_0, \dots, y_n with $C \in \mathcal{L}(y_i)$, and there are i, j with $not\ y_i \neq y_j$ and y_j is not an ancestor of y_i

Then $\mathcal{L}(y_i) \rightarrow \mathcal{L}(y_i) \cup \mathcal{L}(y_j)$,
 make y_j 's successors to successors of y_i ,
 add $y_i \neq z$ for each z with $y_j \neq z$,
 remove y_j from the tree

\rightarrow_{choice} : If $(\leq n R.C) \in \mathcal{L}(x)$, x is not indirectly blocked, x has an R -neighbour y with

$$\{C, \dot{\neg}C\} \cap \mathcal{L}(y) = \emptyset$$

Then $\mathcal{L}(y) \rightarrow \mathcal{L}(y) \cup \{D\}$ for some $D \in \{C, \dot{\neg}C\}$

Translation of \mathcal{ALCQIO} -concepts into C2

(The mapping t_y is obtained by switching the roles of x and y in t_x)

$$\begin{aligned}
 t_x(A) &= \mathbf{A}(x), \\
 t_x(\neg C) &= \neg t_x(C) \\
 t_x(C \sqcap D) &= t_x(C) \wedge t_x(D), \\
 t_x(C \sqcup D) &= t_x(C) \vee t_x(D), \\
 t_x(\exists R.C) &= \exists y. \mathbf{R}(x, y) \wedge t_y(C) \\
 t_x(\forall R.C) &= \forall y. \neg \mathbf{R}(x, y) \vee t_y(C) \\
 t_x(\geq n R.C) &= \exists^{\geq n} y. \mathbf{R}(x, y) \wedge t_y(C), \\
 t_x(\geq n R^-.C) &= \exists^{\geq n} y. \mathbf{R}(y, x) \wedge t_y(C), \\
 t_x(\leq n R.C) &= \exists^{\leq n} y. \mathbf{R}(x, y) \wedge t_y(C), \\
 t_x(\leq n R^-.C) &= \exists^{\leq n} y. \mathbf{R}(y, x) \wedge t_y(C)
 \end{aligned}$$

$$t(\mathcal{T}) = \bigwedge_{C \sqsubseteq D \in \mathcal{T}} \forall x. t_x(C) \Rightarrow t_x(D)$$

$$t(R \sqsubseteq S) = \forall x, y. \mathbf{R}(x, y) \Rightarrow \mathbf{S}(x, y)$$

$$t(\text{trans}(R)) = \forall x, y, z. (\mathbf{R}(x, y) \wedge \mathbf{R}(y, z)) \Rightarrow \mathbf{R}(x, z)$$

$$t_x(o) = (x = a_o), \text{ for nominal } o \text{ and constant } a_o$$

Lemma:

1. $\text{sat}(C, \mathcal{T})$ iff $t_x(C) \wedge t(\mathcal{T})$ is satisfiable

2. $\text{sat}(C, D, \mathcal{T})$ iff $t(\mathcal{T}) \Rightarrow (\forall x. t_x(C) \Rightarrow t_x(D))$